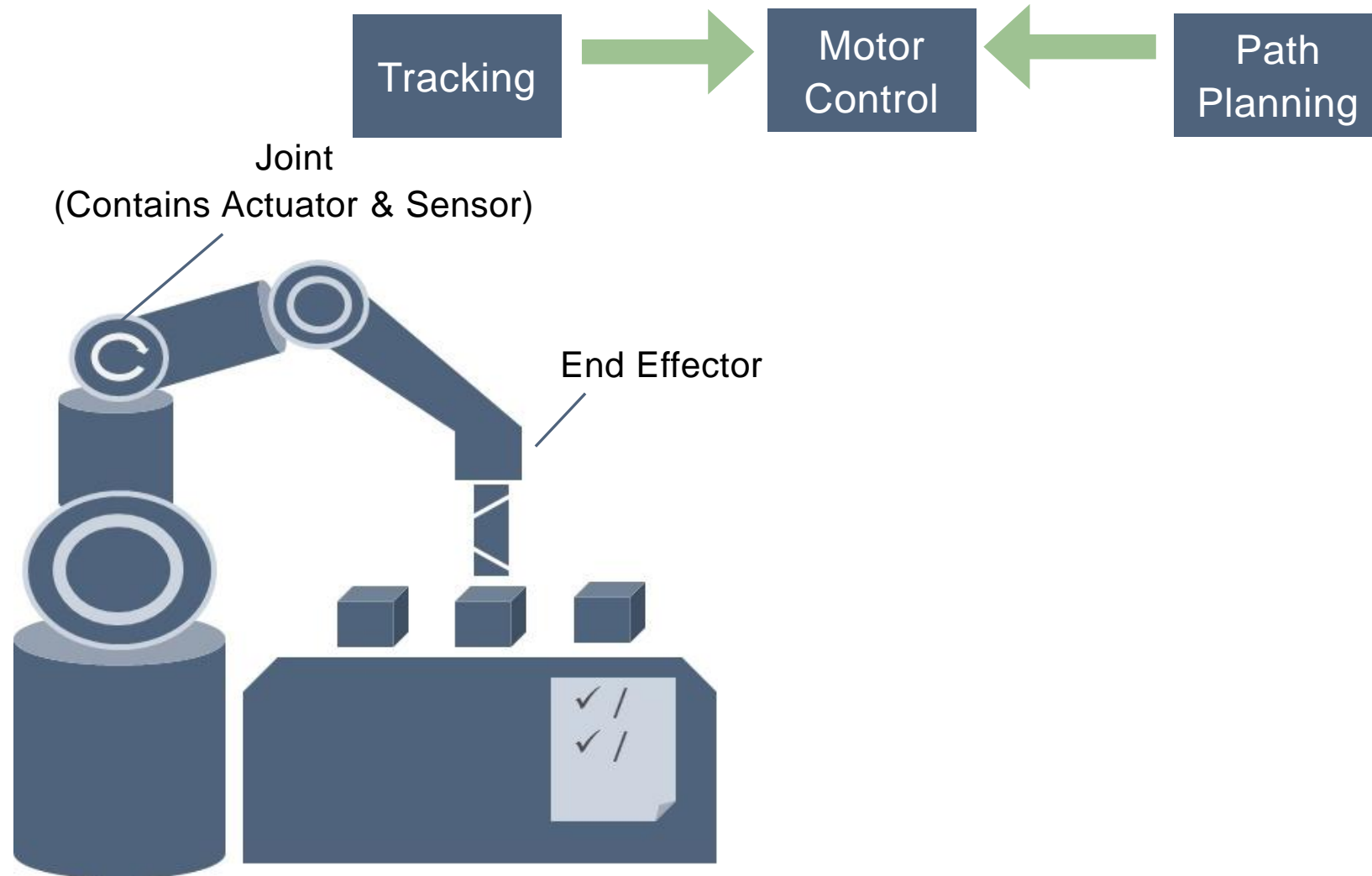
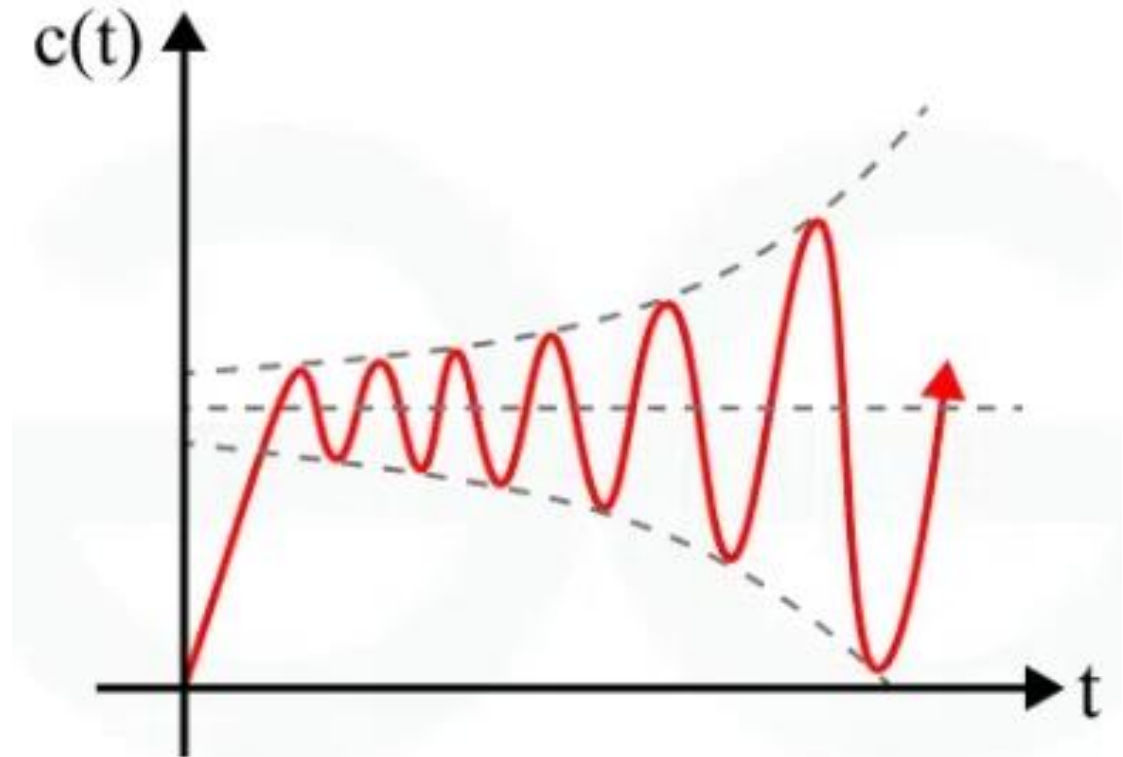
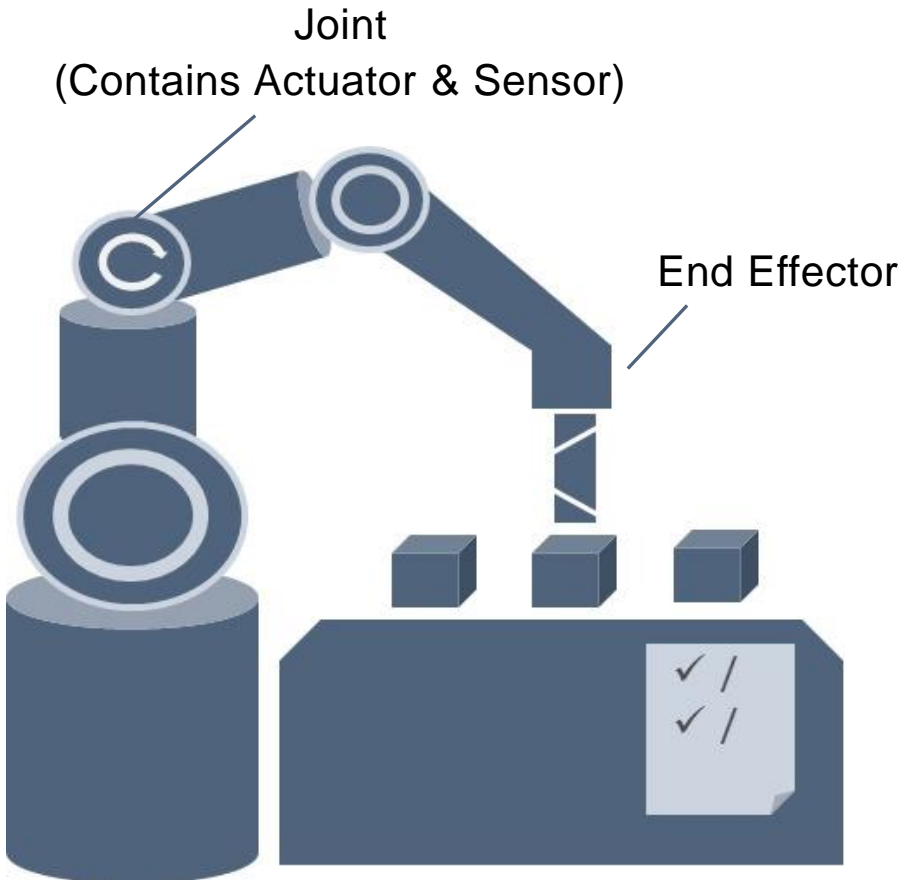
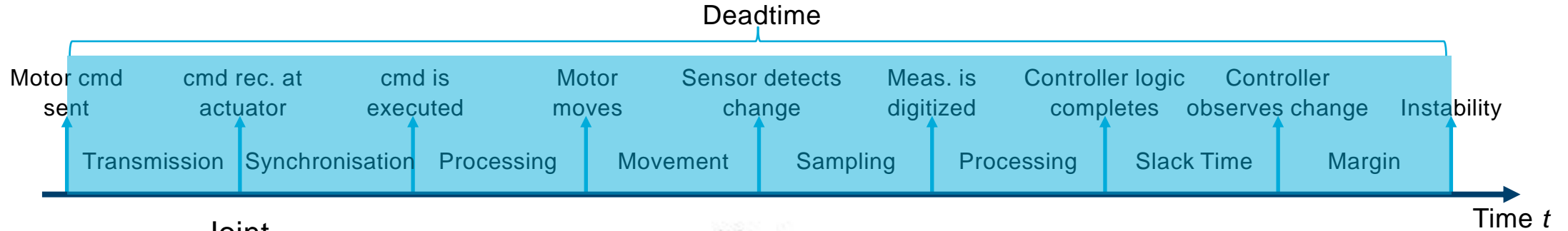


Industrial Distributed Control Systems (IDCS)

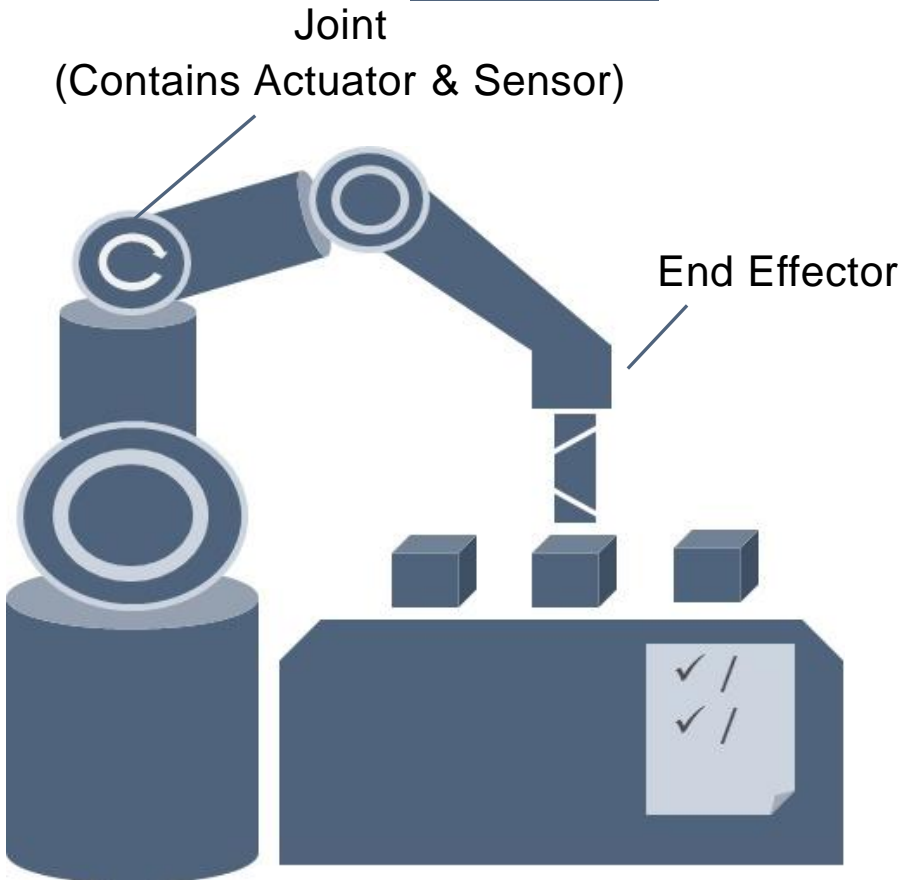
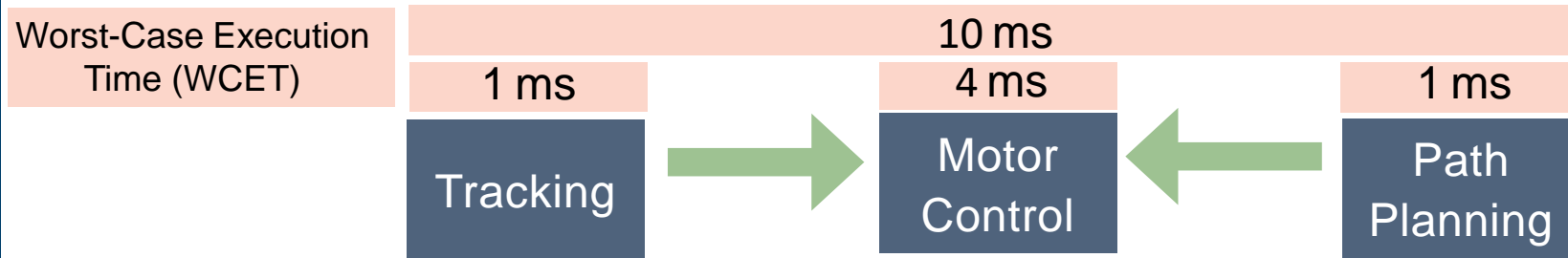


Why Time Delay Matters in IDCS



- Controller has to use old information
- Controller has to predict the future
- Effectively lowers the sampling time

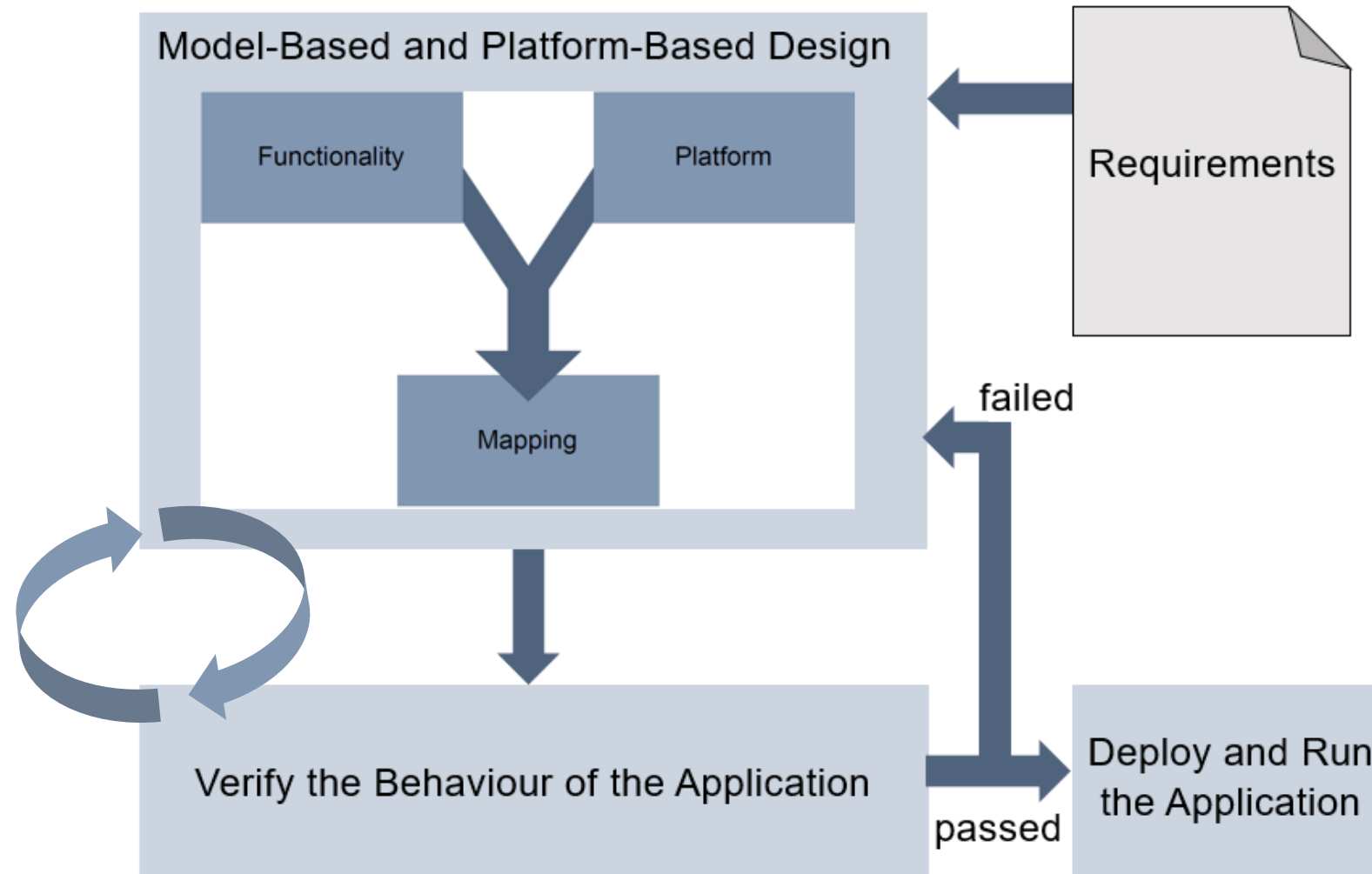
Time in IDCS and Network Communication



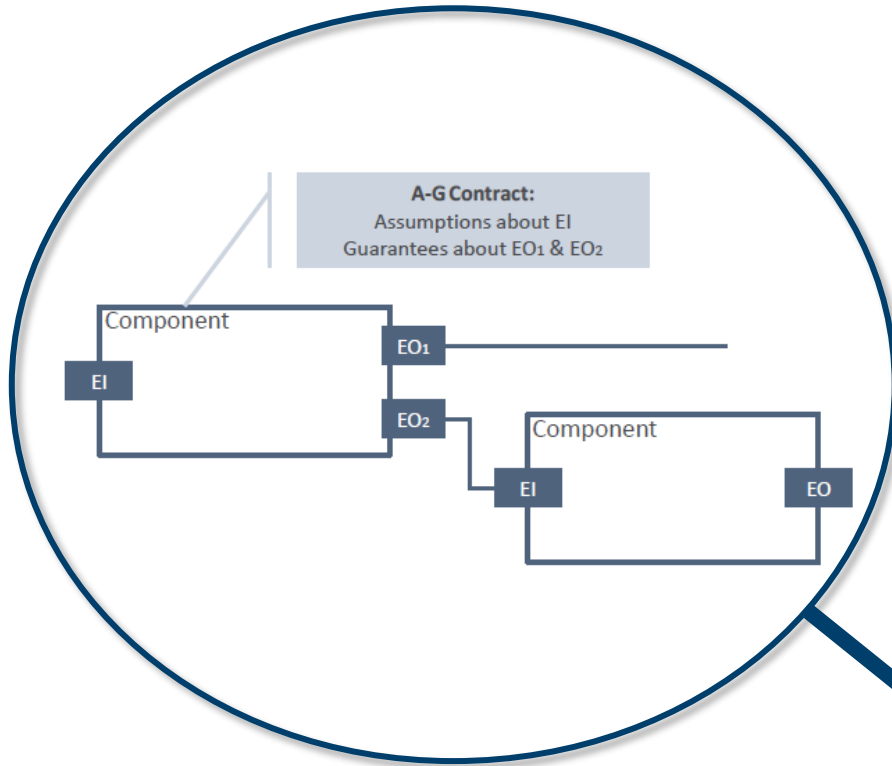
1. Publish data at sending device
2. Transmit data over wire
3. Accept data at receiving device

- Time Division Multiple Access (TDMA)
 - Deterministic and synchronised network
 - Separate time-critical from best-effort traffic
- Sub-millisecond latency, minimal jitter (<1%), ...
- Specify network with respect to the control tasks

General Modelling Procedure for Industrial Control Systems

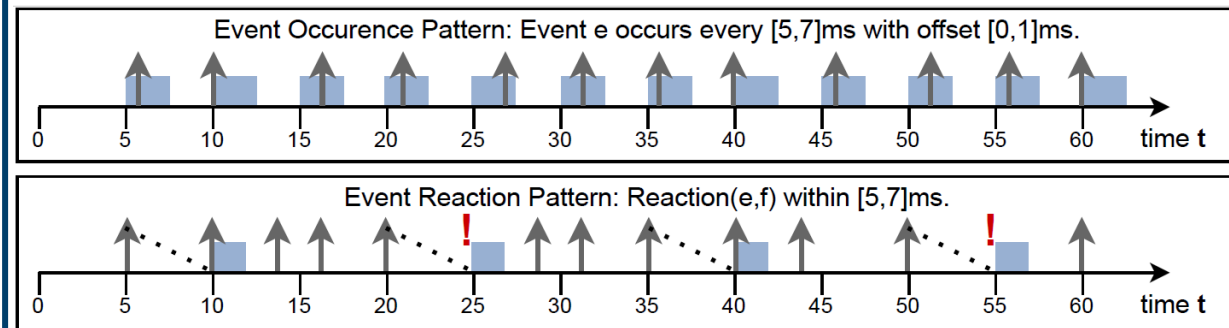


Contract-Based Design



- Continuous refinement to avoid costly design reiterations
- Hierarchical decomposition
- Virtual Integration Test: $C \geq C_1 \otimes \dots \otimes C_n$
- Outcome
 - Failed: Adjust the model(s) or contract(s)
 - Passed: Further refinement or deployment

MULTIC Timing Specification Language (MTSL)



Formalisation of IEC 61499 Semantics

Formal verification requires formalisation of IEC 61499 semantics

An application A is characterised by the tuple (FBs, E, D, M, ExB).

Within this characterisation:

- FBs refer to a set of periodic and modular *function blocks*
- E specifies a set of *events* that trigger the execution of FBs
- D defines a set of *data connectors*
- M defines a *mapping of FBs* to execution resources
- ExB refers to the behaviour of the application based on the *execution and data processing* with FBs

Semantic Loopholes

- IEC 61499 allows different interpretations of an application
- Varied behaviour depending on the runtime and limited support for real-time (Smodic'06, Prenzel'22)

Assumption

Consider a static and deterministic FB network

- Introduce Rendezvous FBs if needed to merge two event streams into one.

Formalisation of IEC 61499 Semantics: Timing

Formal Definition of FBs (Dubinin'08)

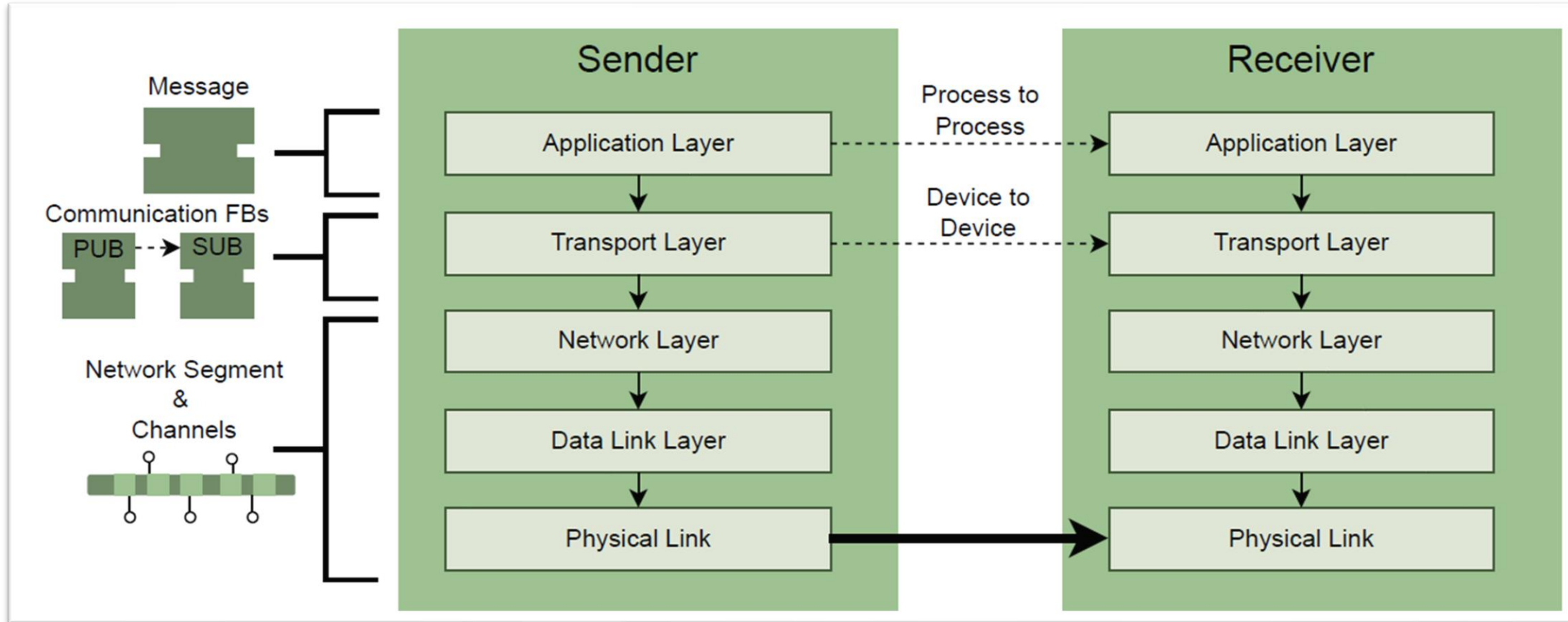
Restrict FBs to provide deterministic behaviour:

- Guarantee a bounded execution time
- Mitigate the risk of unbounded execution resulting from infinite loops

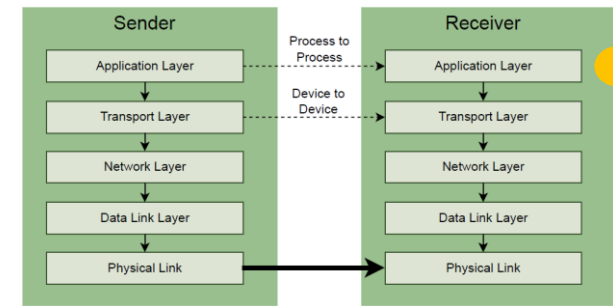
The timing behaviour of a periodic FB is characterised by the tuple $(\rho, o, \epsilon, \delta)$.
Within this characterisation:

- ρ is defined as the *period* of an FB
- o characterises the *offset* relative to the starting point of ρ
- ϵ refers to the *upper bound of the execution time* for the FB
- δ specifies the *relative deadline* of an FB

Communication Layers



IEC 61499 Modelling Extension: The Message

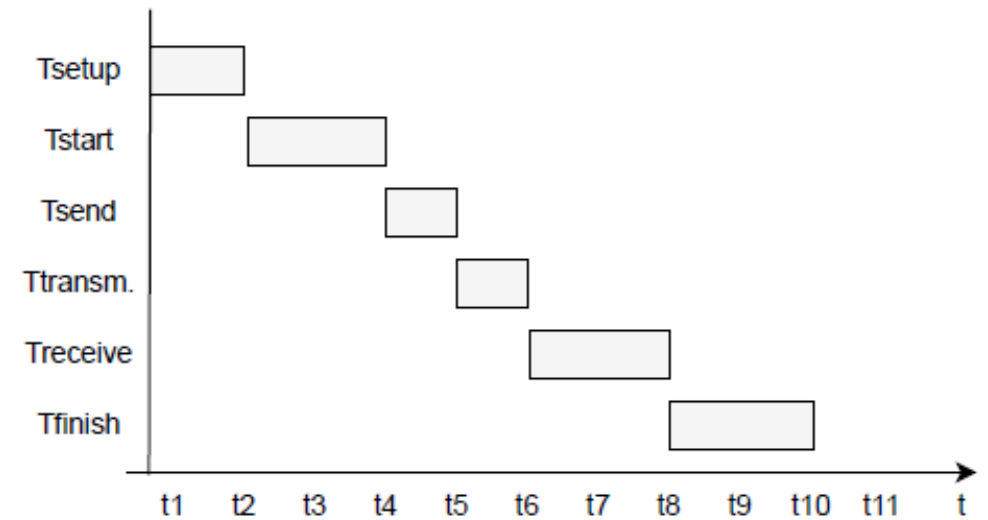
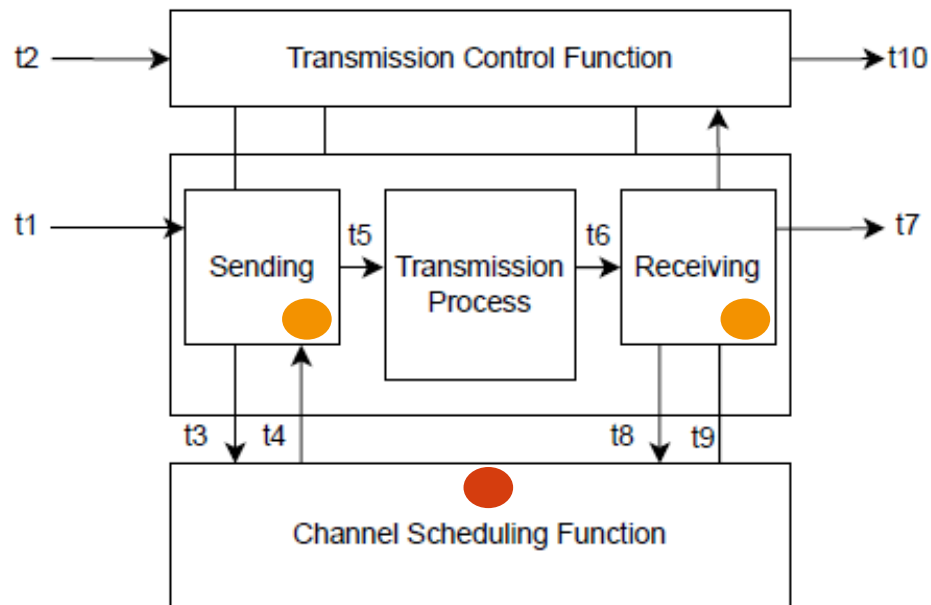
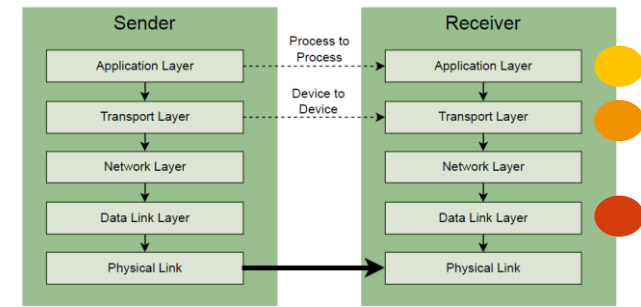
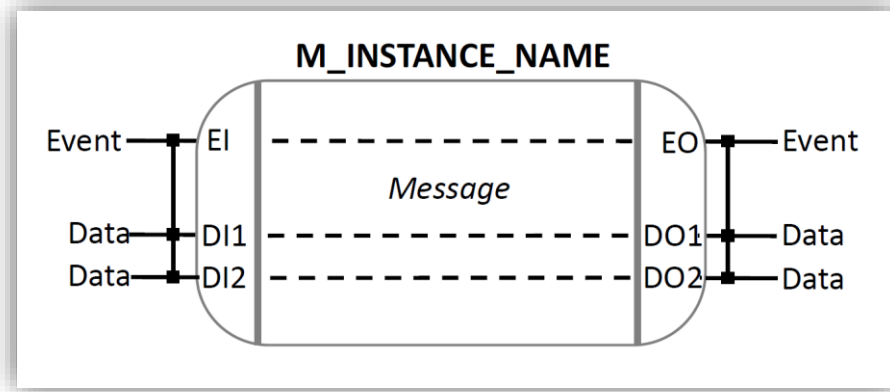


Its interface is determined by the tuple (EI, EO, DI, DO, IW, OW) :

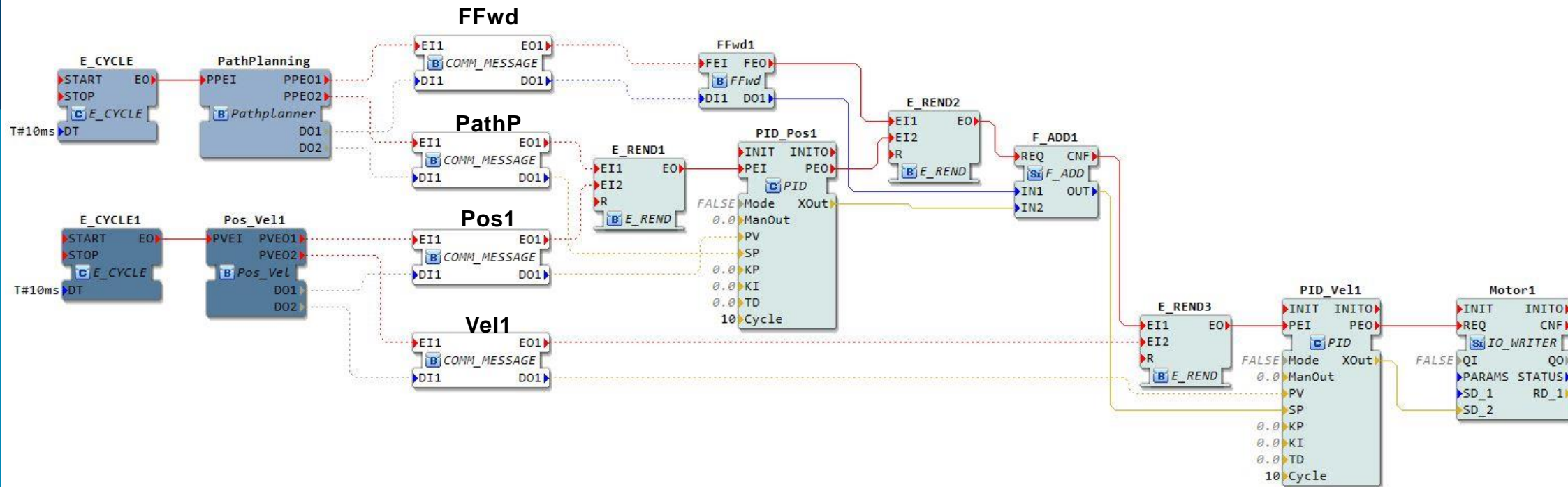
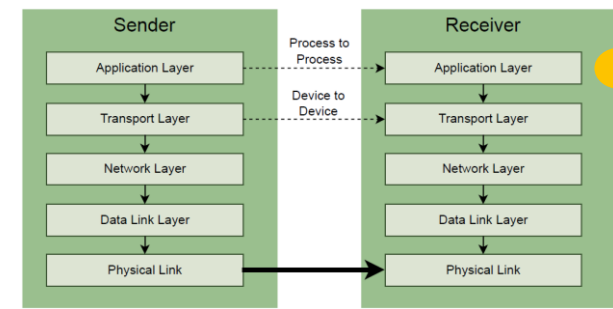
- *with exactly one scalar event at the input and output (EI and EO). These refer to the incoming transmission request event and transmission confirm event.*
- *A message has a set of data inputs ($DI = di_1, di_2, \dots, di_j$) and an according number of data outputs ($DO = do_1, do_2, \dots, do_j$).*
- *The event ensures that the transmission is synchronised, so that the event and data transmission only takes place simultaneously.*
- *As a mathematical notation, this is described as $WITH$ -(event data) associations.*
- *For a set of inputs this is described as $IW \subseteq EI \times DI$, and for outputs the notation is $OW \subseteq EO \times DO$.*

Remark *The scalar event input EI triggers the transmission of the data input set DI .*

IEC 61499 Modelling Extension: The Message



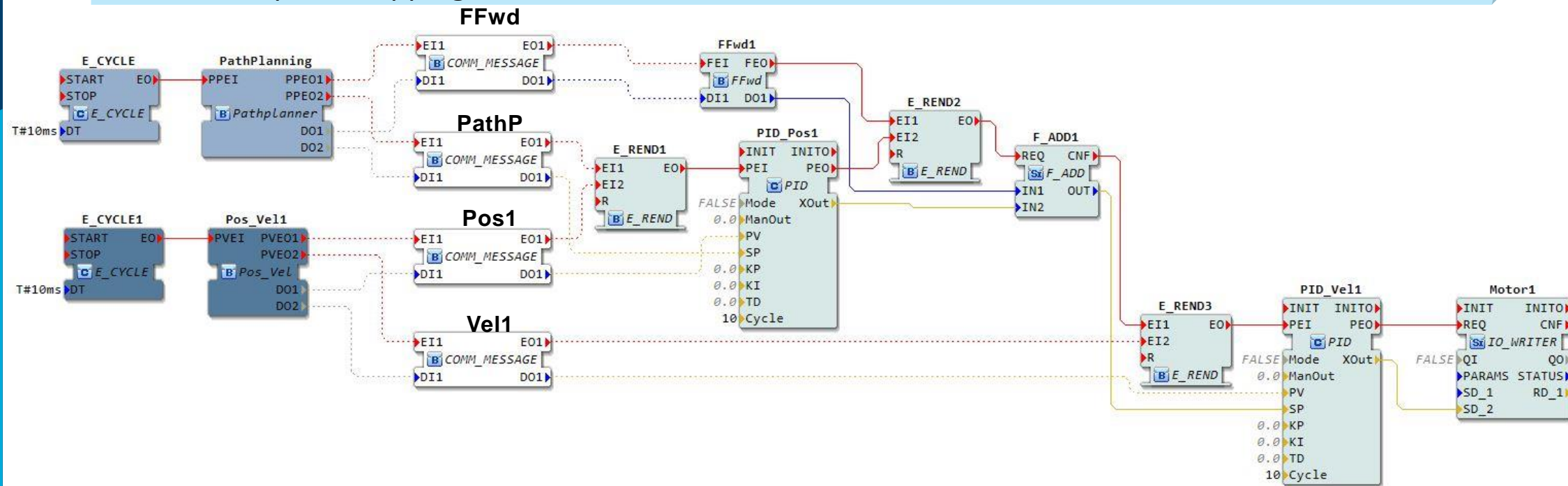
IEC 61499 Modelling Extension: The Message



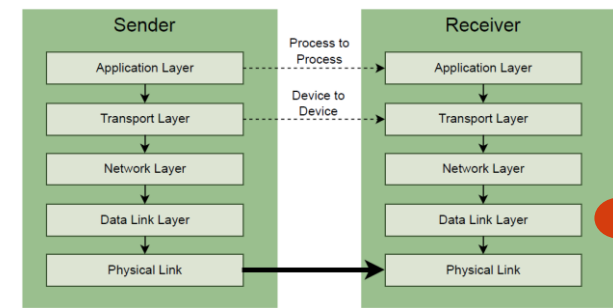
IEC 61499 Modelling Extension: The Message

Characteristics

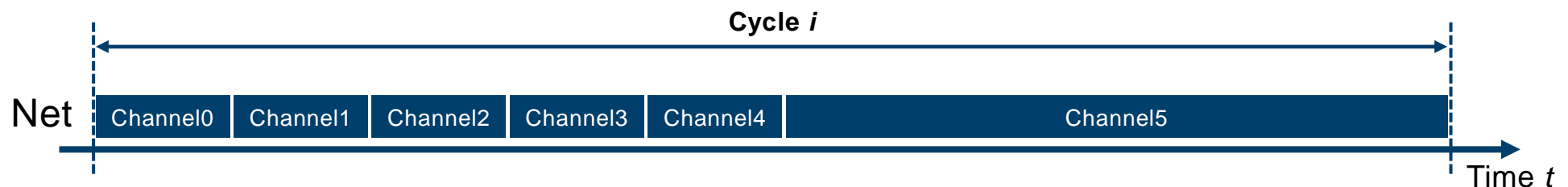
- **Message** FB creates a message (packet with event and data) for transmission when triggered
- Synchronisation point for event and data stream (intentionally just one event I/O)
- **Message** FBs can be equipped with contracts
- Allows explicit mapping to communication resources



IEC 61499 Modelling Extension: The Channel







- Physical **Channel** within which a **Message** can be transmitted
- Communication pattern (TDMA-based) dictates technical parameters:
 - Overall cycle time, number of **Channels**, each **Channel's** duration and order
 - Stored as part of the network segment specification
- Buffer-Channel:
 1. Synchronisation of network & execution cycle
 2. Safety margin for concurrent traffic outside of the application



IEC 61499 Modelling Extension: The Channel

Communication Details

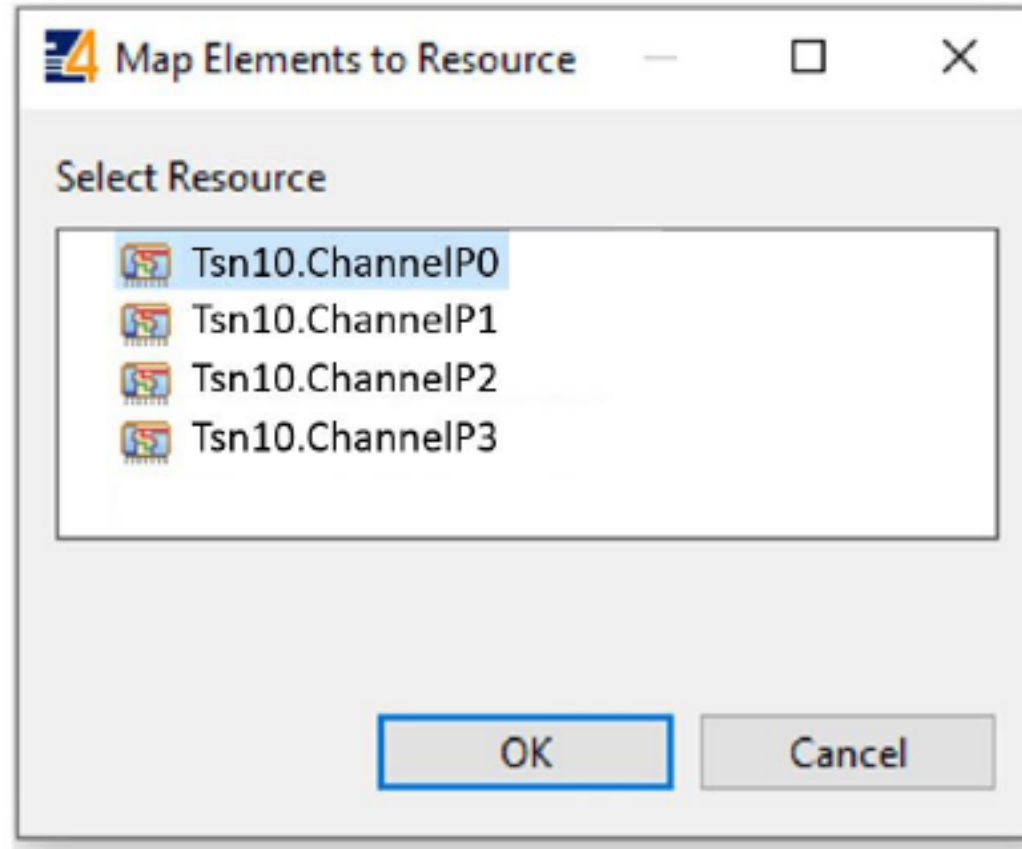
Cycle Time: TIME# ms

name	value	type	comment
Channel0	TIME#1ms	TIME	
Channel1	TIME#1ms	TIME	
Channel2	TIME#1ms	TIME	
Channel3	TIME#1ms	TIME	
Channel4	TIME#1ms	TIME	
Channel5	TIME#5ms	TIME	

< >

IEC 61499 Modelling Extension: Mapping

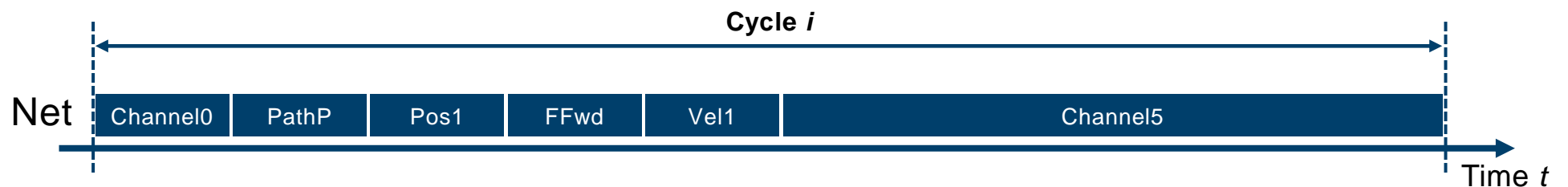


Mapping Process

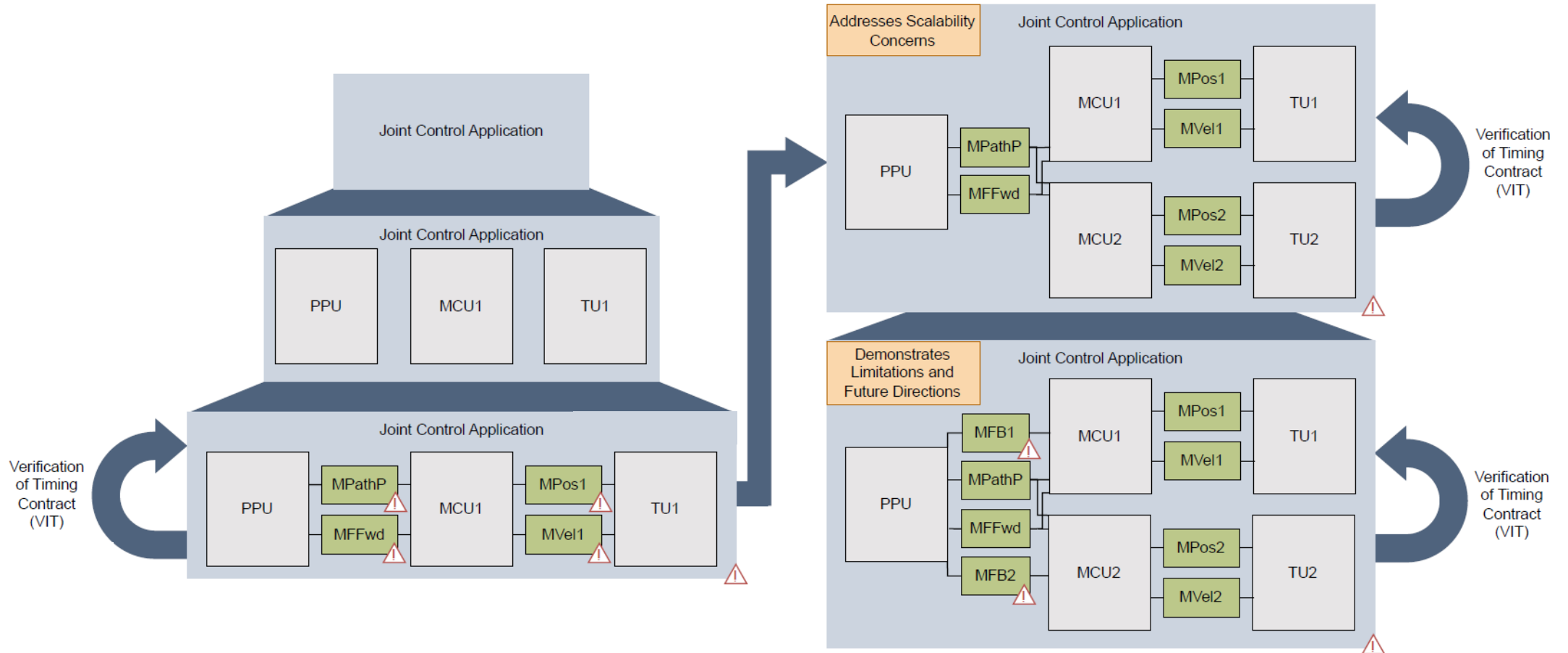
- Mapping specifies order and timing of **Messages** (time-triggered sending)
- Direct and manual schedule specification
- Could support automated scheduling strategies

Focus:

- Find a feasible schedule that does not violate timing requirements!
- Consider and analyse entire set of FBs to determine required order
- Resulting set of ordered **Messages** inherit exact timing information from the mapping

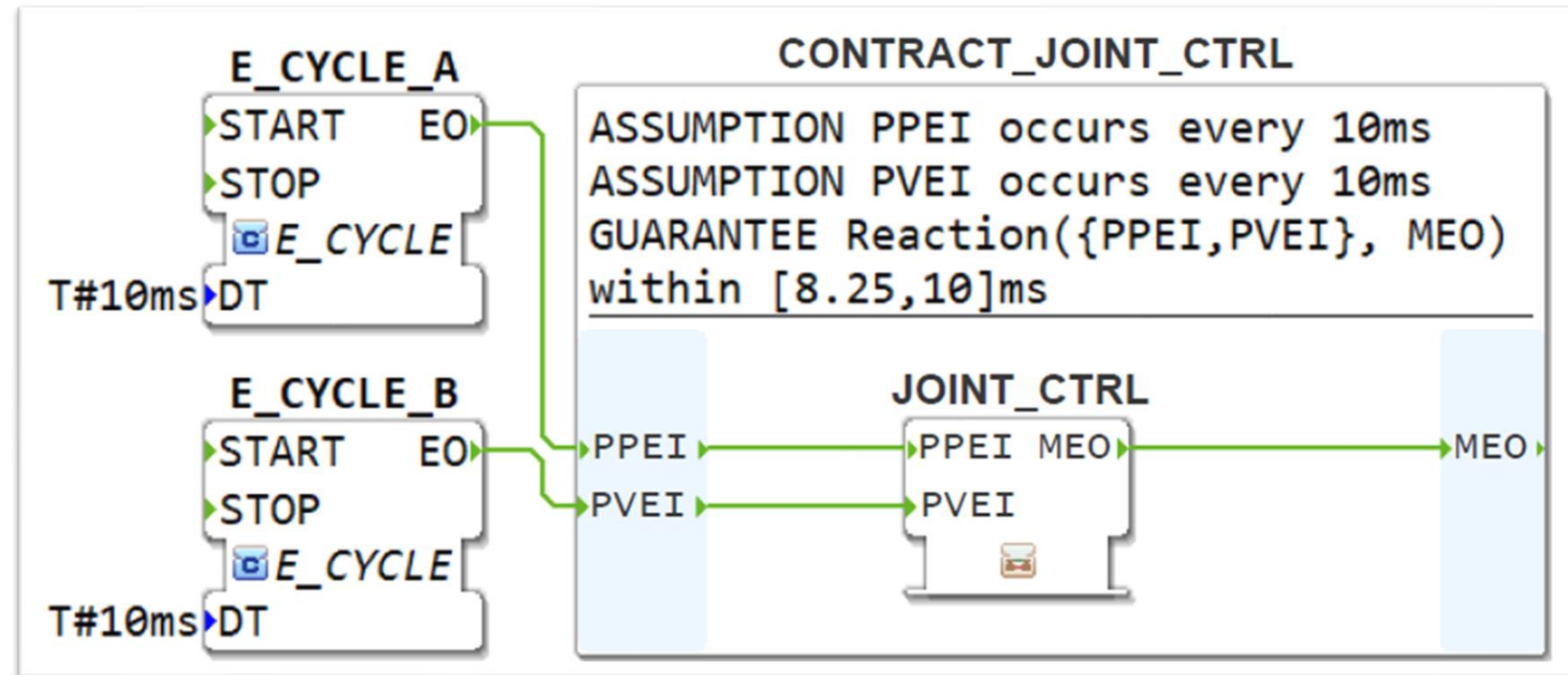


Use Case Example



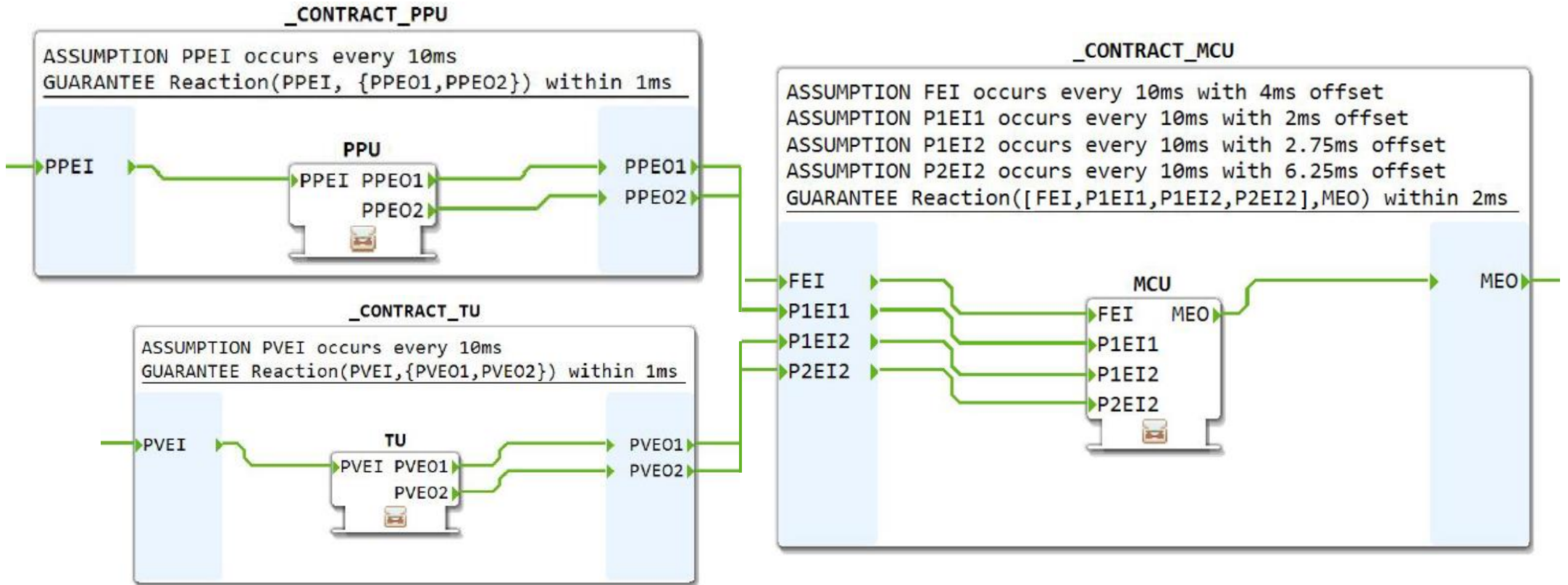
Joint Control Application with Timing Specification

- A-G contracts can be specified for a single FB or group of FBs (Subapp)
- Specification based on MTSL



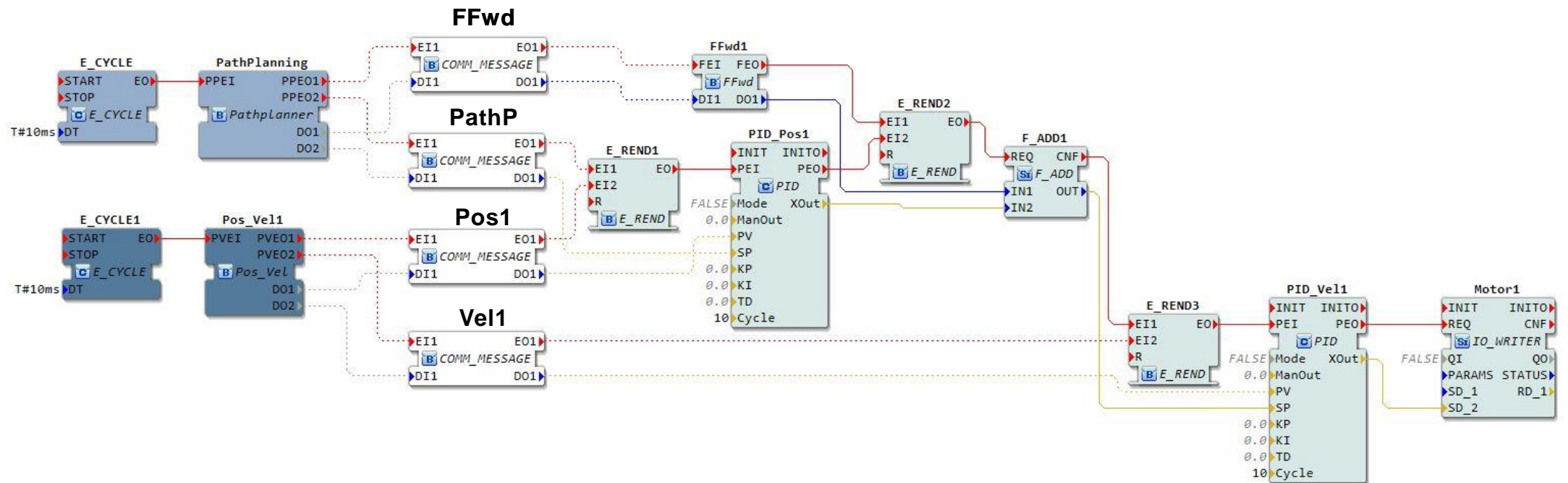
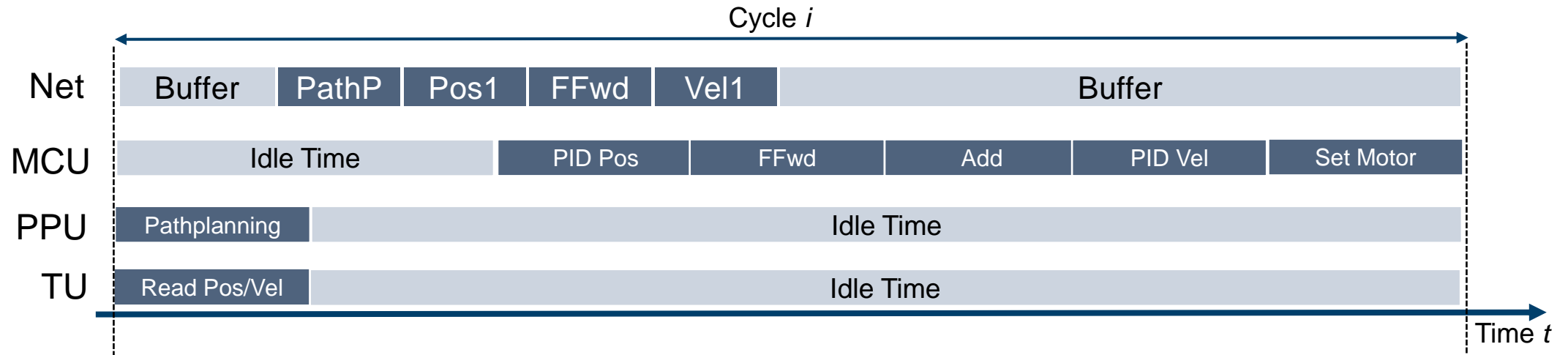
Joint Control Application – Refinement Step

- Does the composition of the sub-contracts still fulfil the top-level contract?

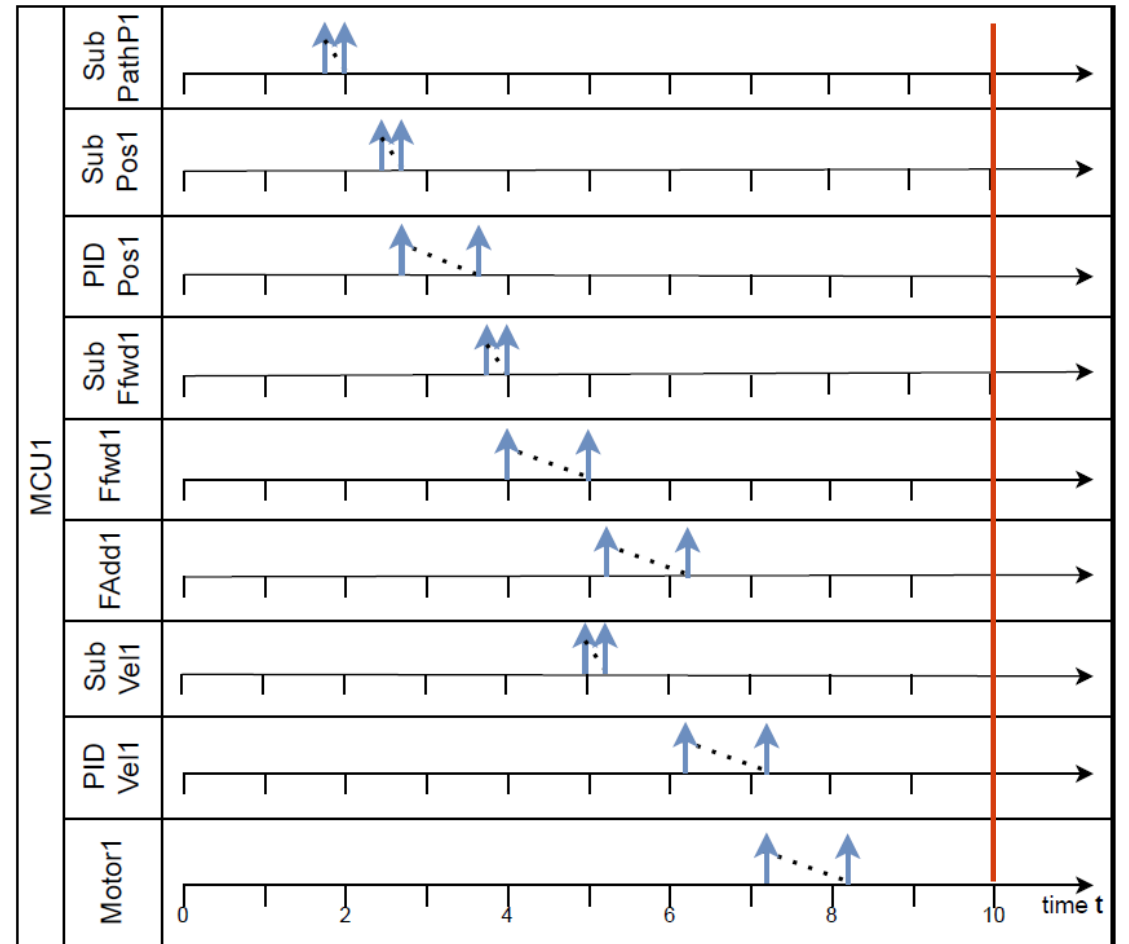
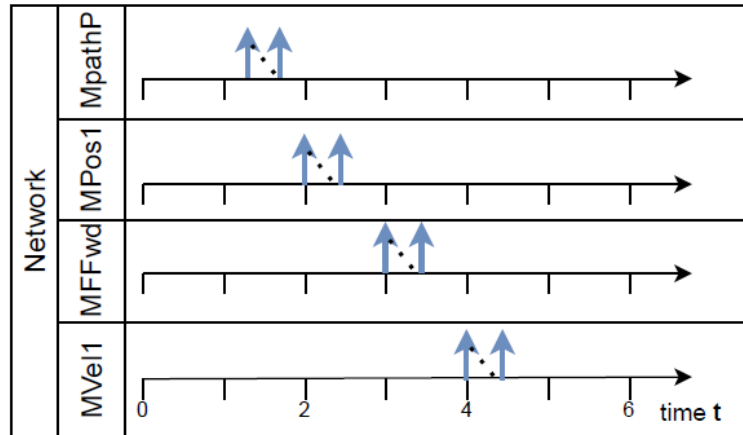
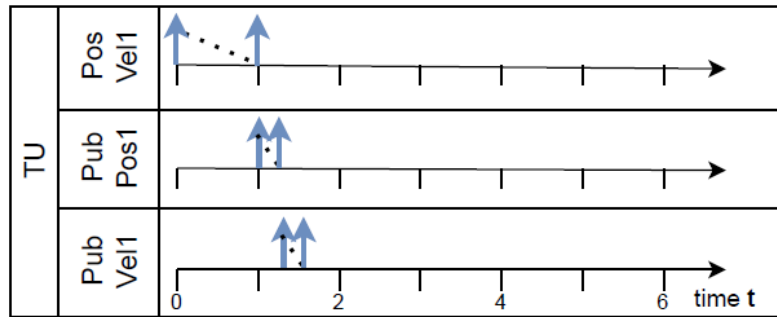
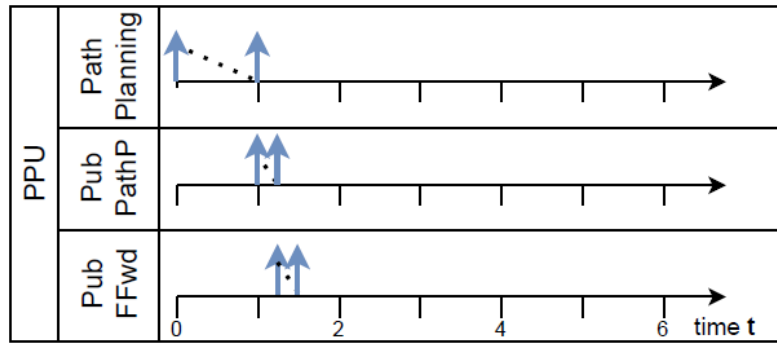


{E₁,E₂} refers to simultaneously occurring events
 [E₁,E₂] refers to events that occur in unspecified order

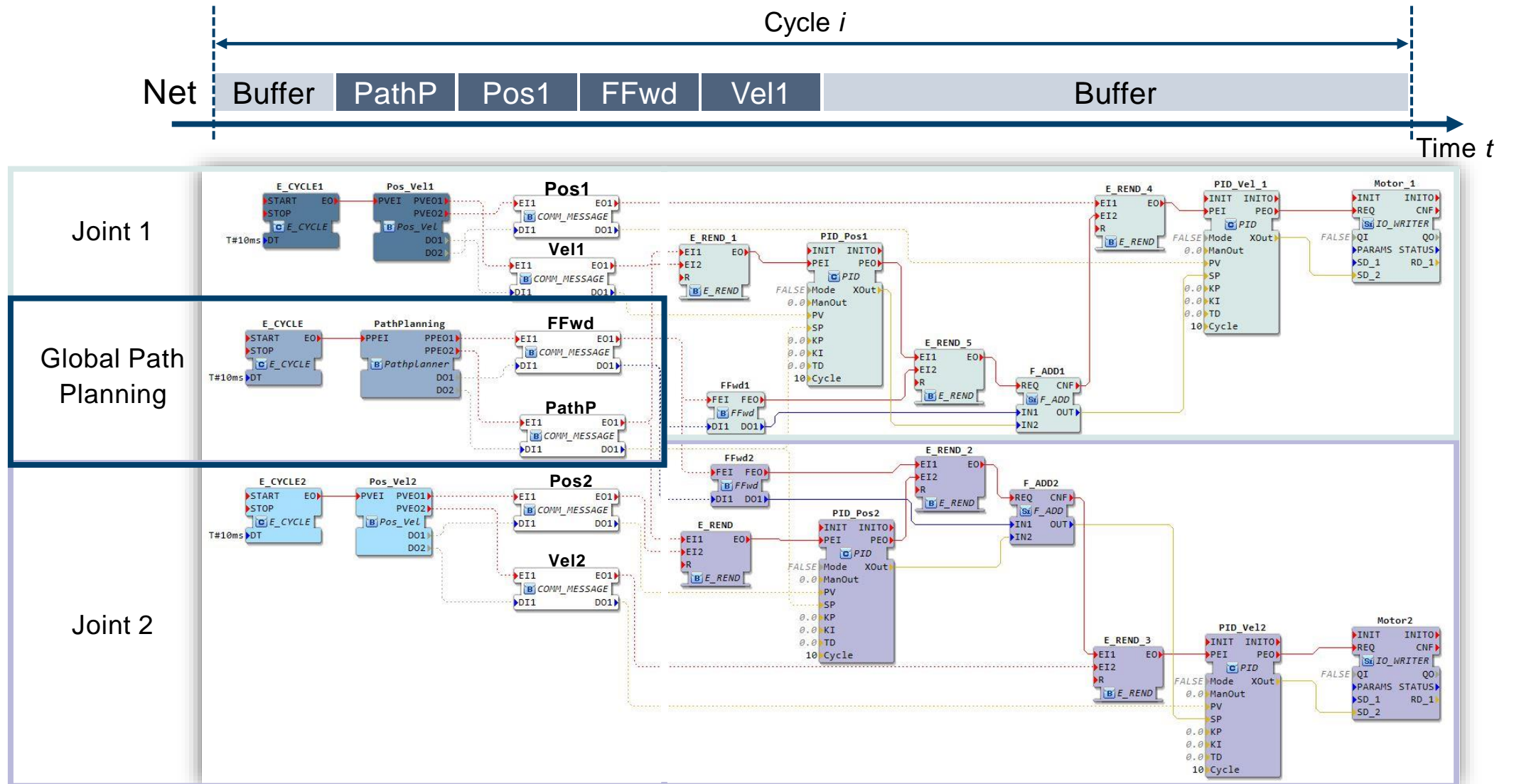
Joint Control Application



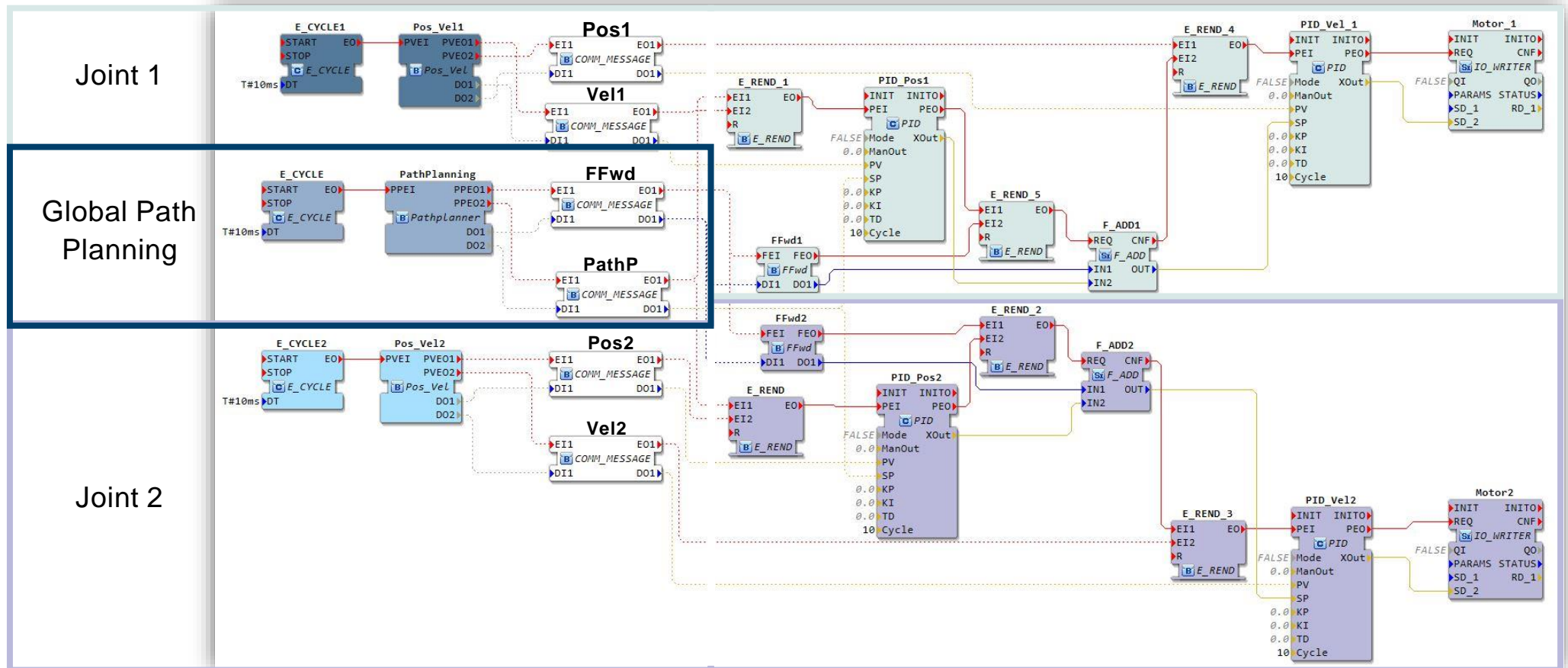
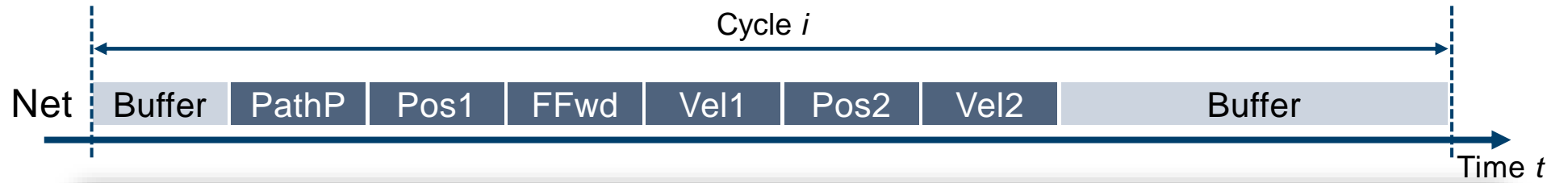
A Possible Time Trace



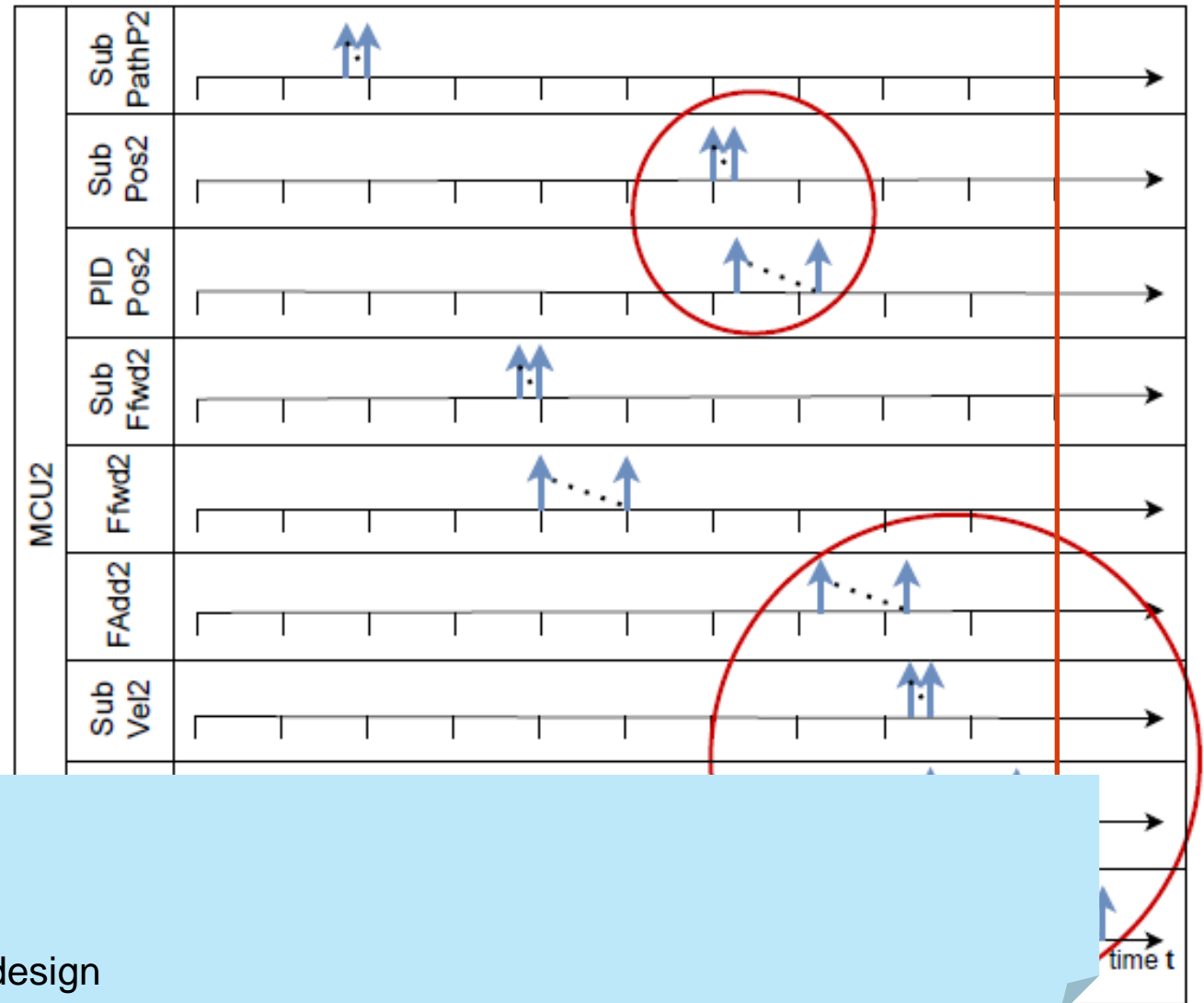
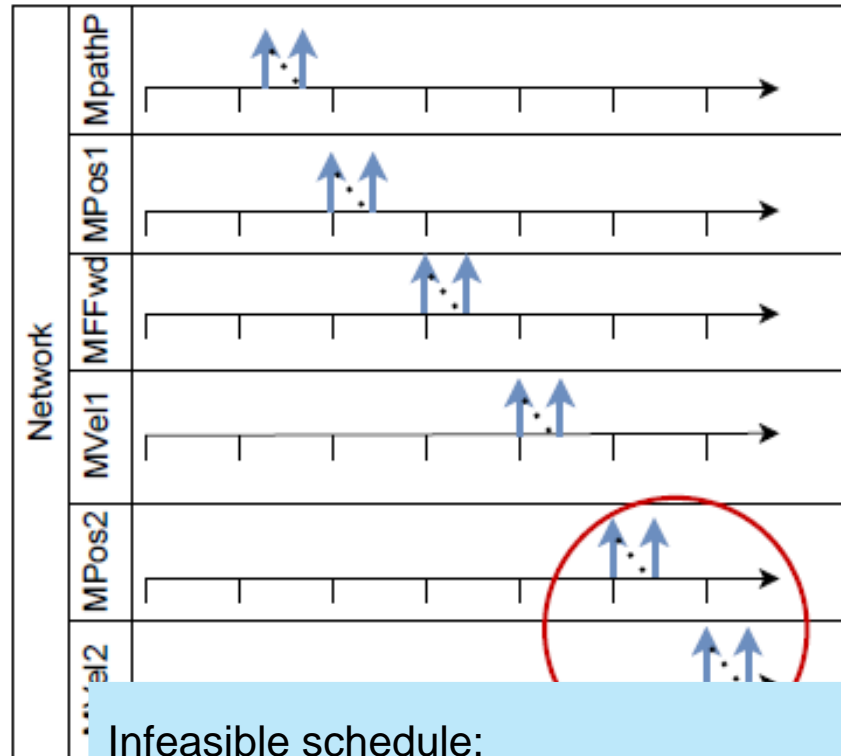
Joint Control Application Extended



Joint Control Application Extended



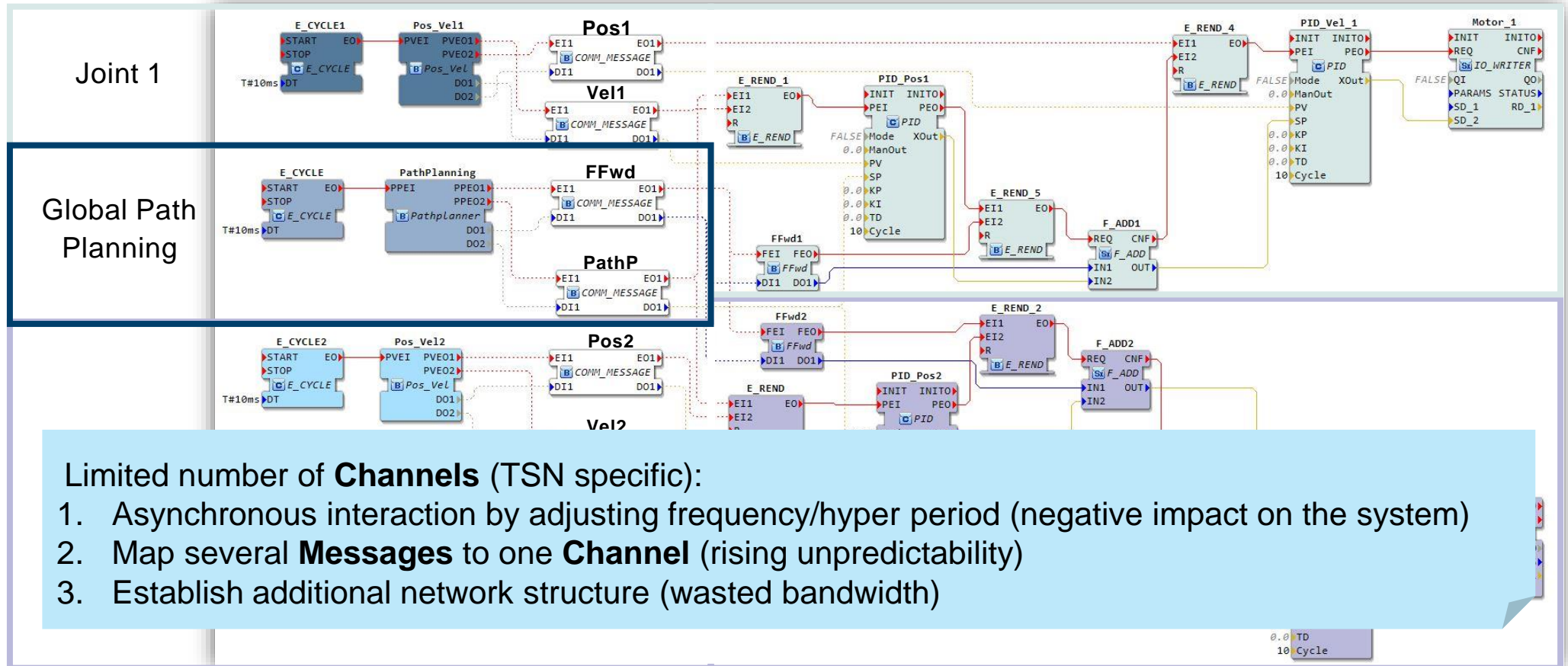
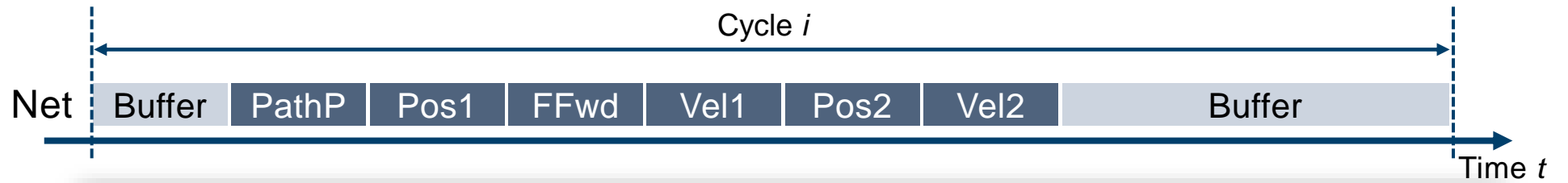
A Possible Time Trace with Multiple Contract Violations



Infeasible schedule:

1. Adjust the contract specifications
2. Adjust the mapping
3. Adjust the application or hardware design

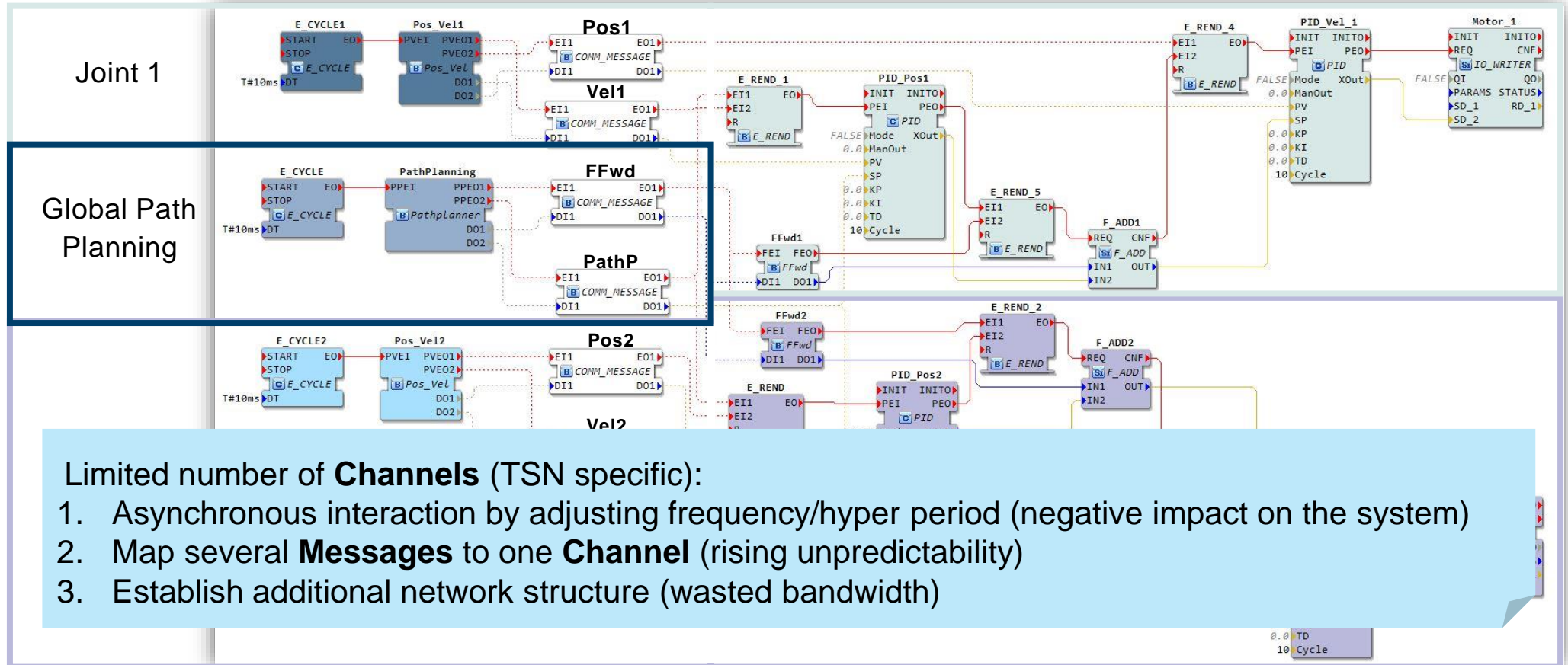
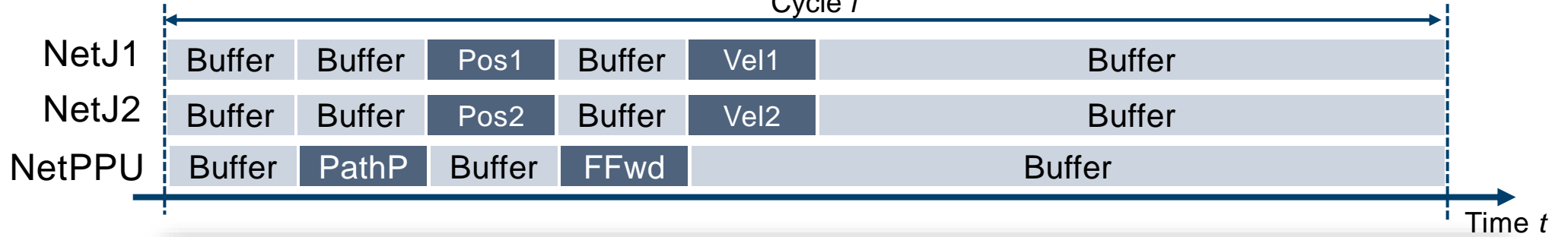
Joint Control Application Extended



Limited number of **Channels** (TSN specific):

1. Asynchronous interaction by adjusting frequency/hyper period (negative impact on the system)
2. Map several **Messages** to one **Channel** (rising unpredictability)
3. Establish additional network structure (wasted bandwidth)

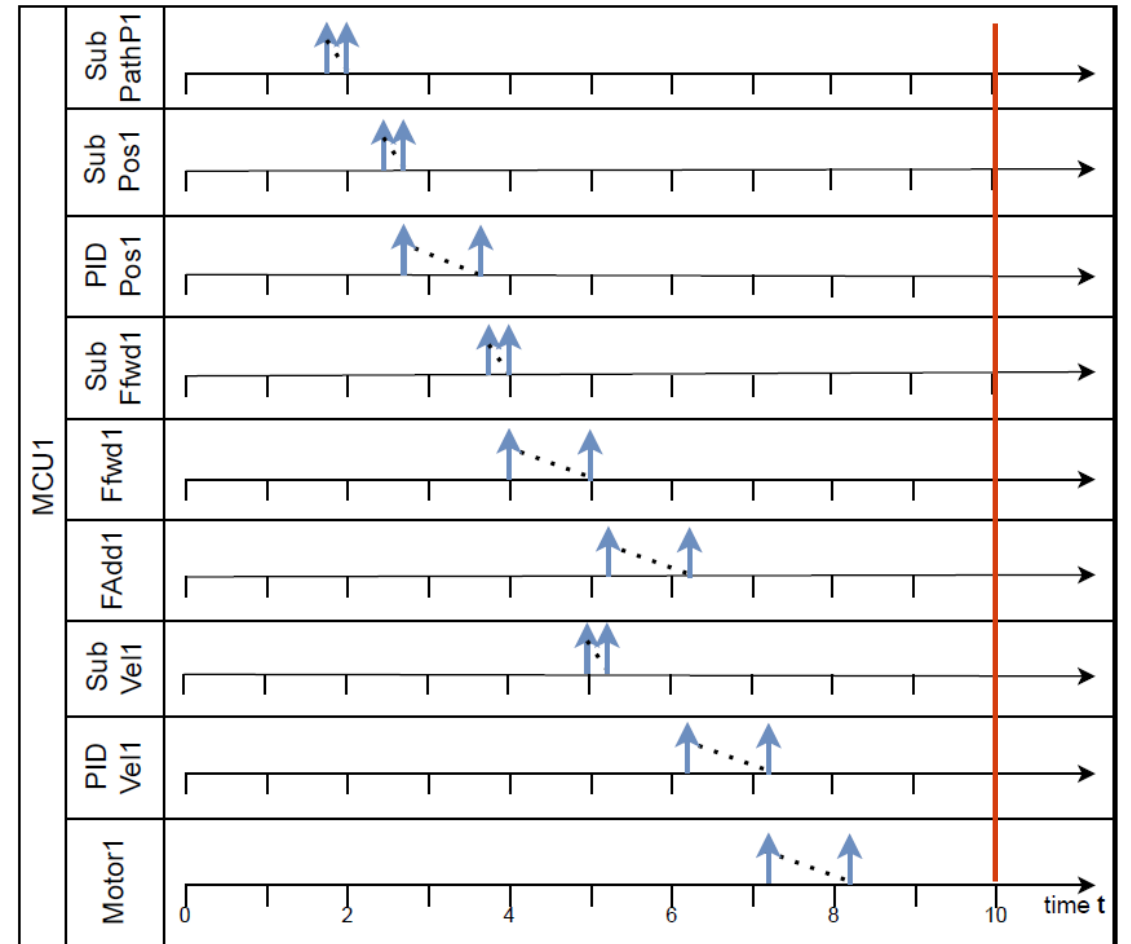
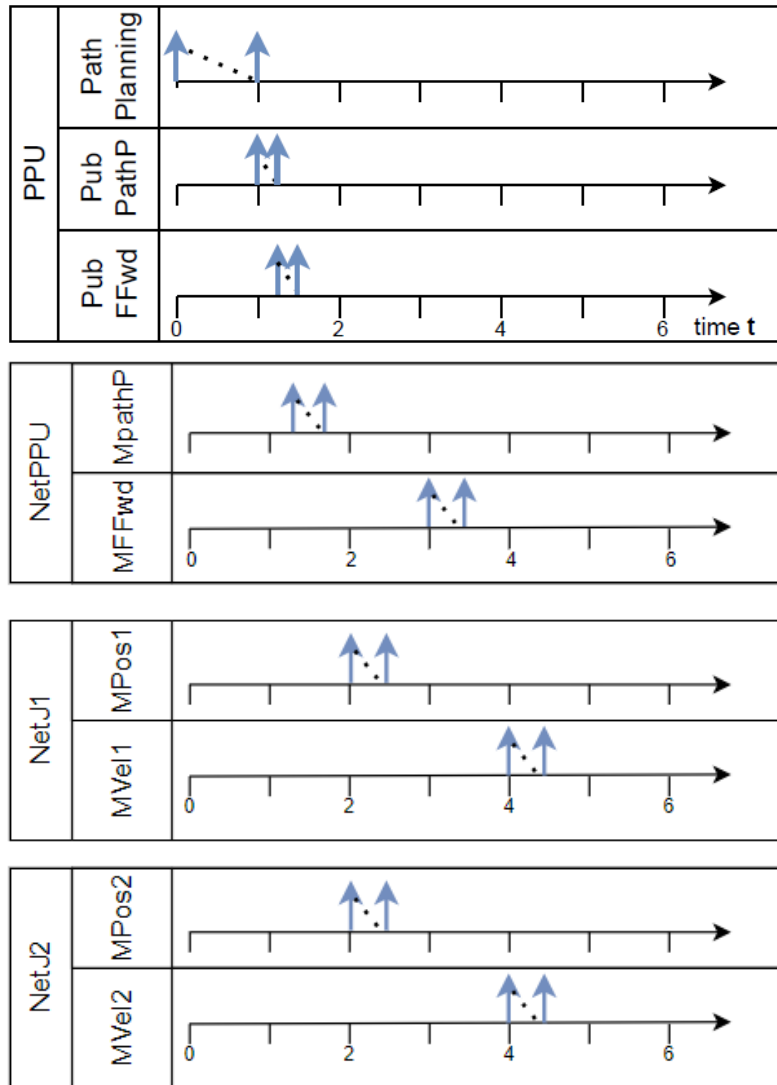
Joint Control Application Extended



Limited number of **Channels** (TSN specific):

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A Possible Time Trace



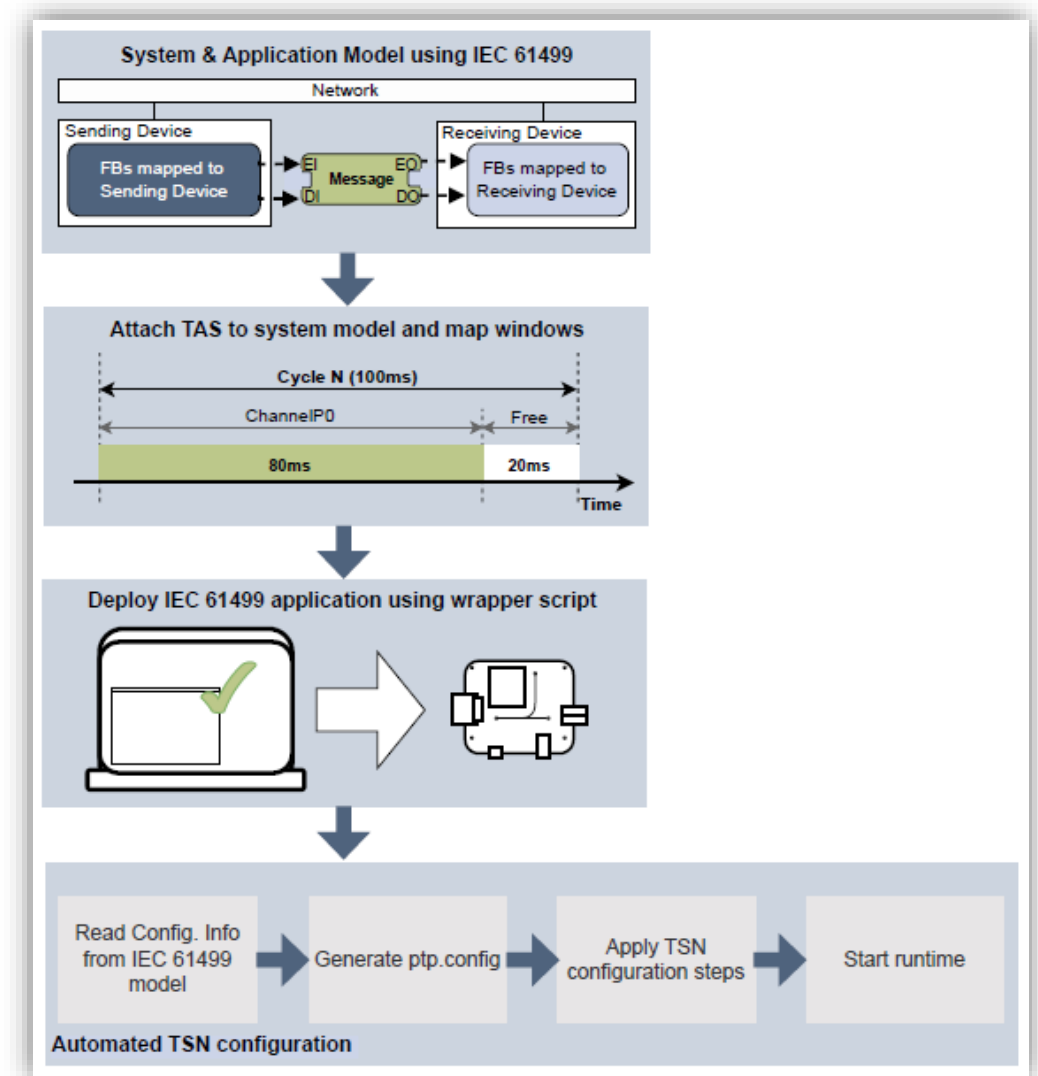
Trace for TU1 and TU2 matches PPU trace
Trace for MCU2 matches MCU1 trace

Automated Network Configuration

- Deployment using a wrapper script
- Automated execution of all configuration steps based on the provided information

Results:

- Varying number of higher & lower performant platforms
- No adjustments for Linux-based platforms
- Significantly streamlined process



Contributions & Future Work

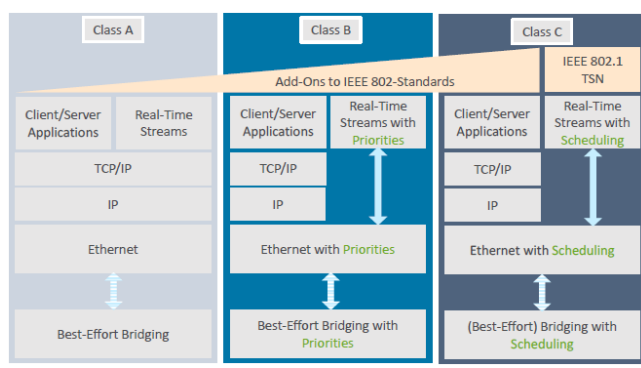
Main Contributions

- IEC 61499 extension for modelling network communication: Message, Channel, Mapping
- Enabled timing verification for IDCS
- Automated Network Configuration

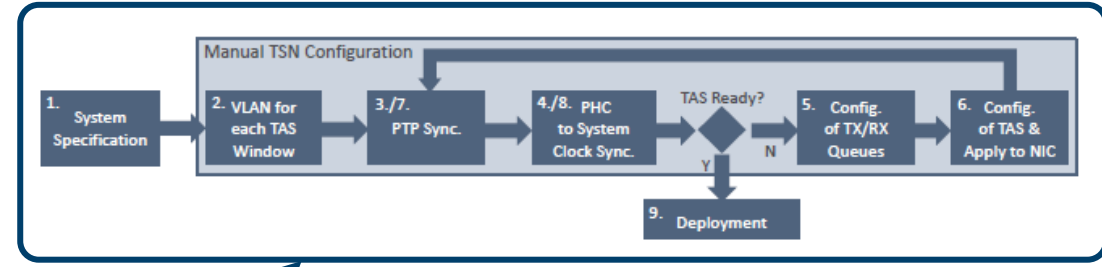
The extension is about to be standardised

Future Work

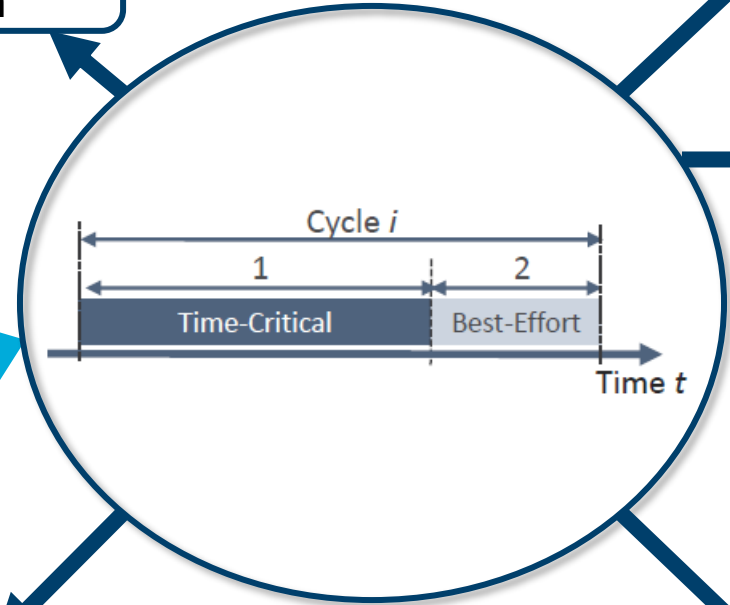
- Generating optimised schedules
- Use contracts as a basis for fault detection (offline and at run-time)
- Optimisation techniques for control systems (e.g., from an energy point of view)
- Model-based robust control and reduction of sensitivity against disturbances and faults
- Integration of uncertainty quantification



Ethernet Classification

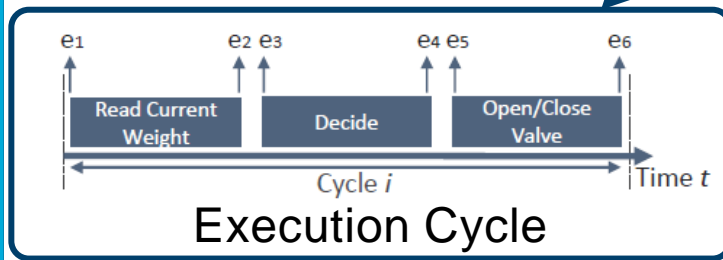


Time-Sensitive Networking (TSN)

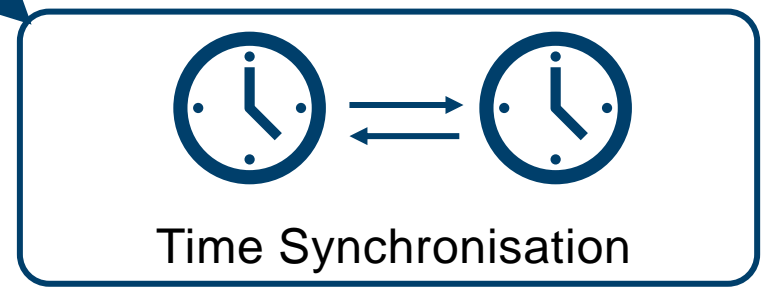


Feature	Time-triggered	Event-triggered
Sporadic messages		✓
Periodic messages	✓	
Flexibility		✓
Predictability	✓	

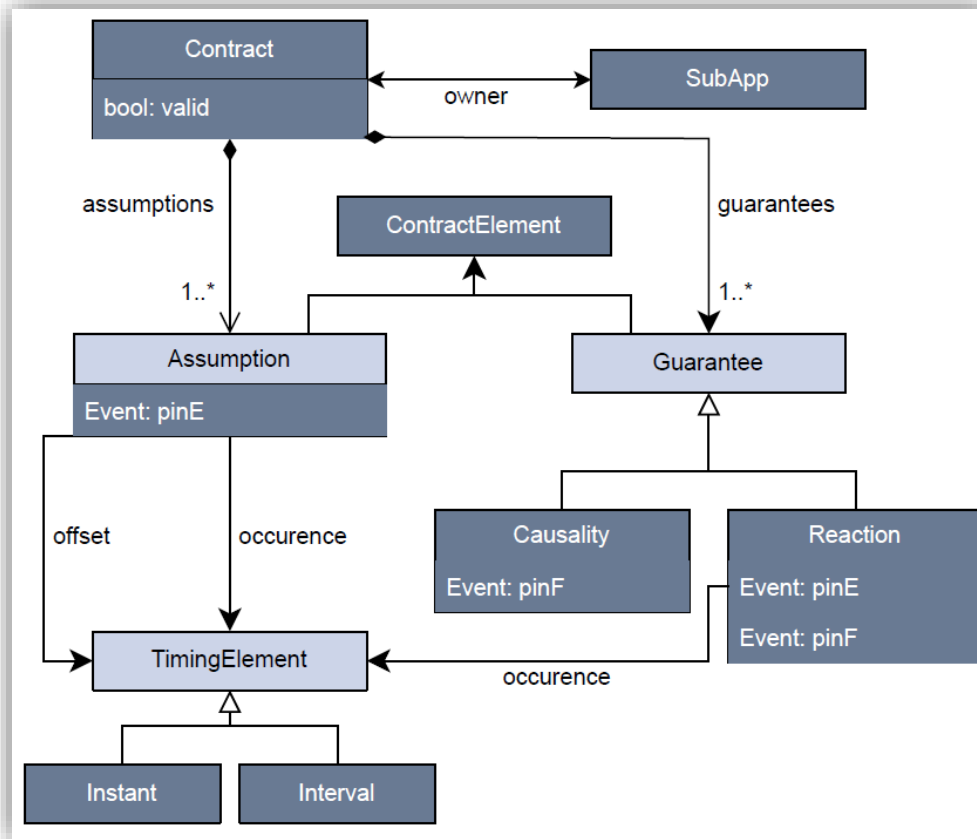
Real-Time Behaviour



Execution Cycle



Integration of Timing Specifications in IEC 61499

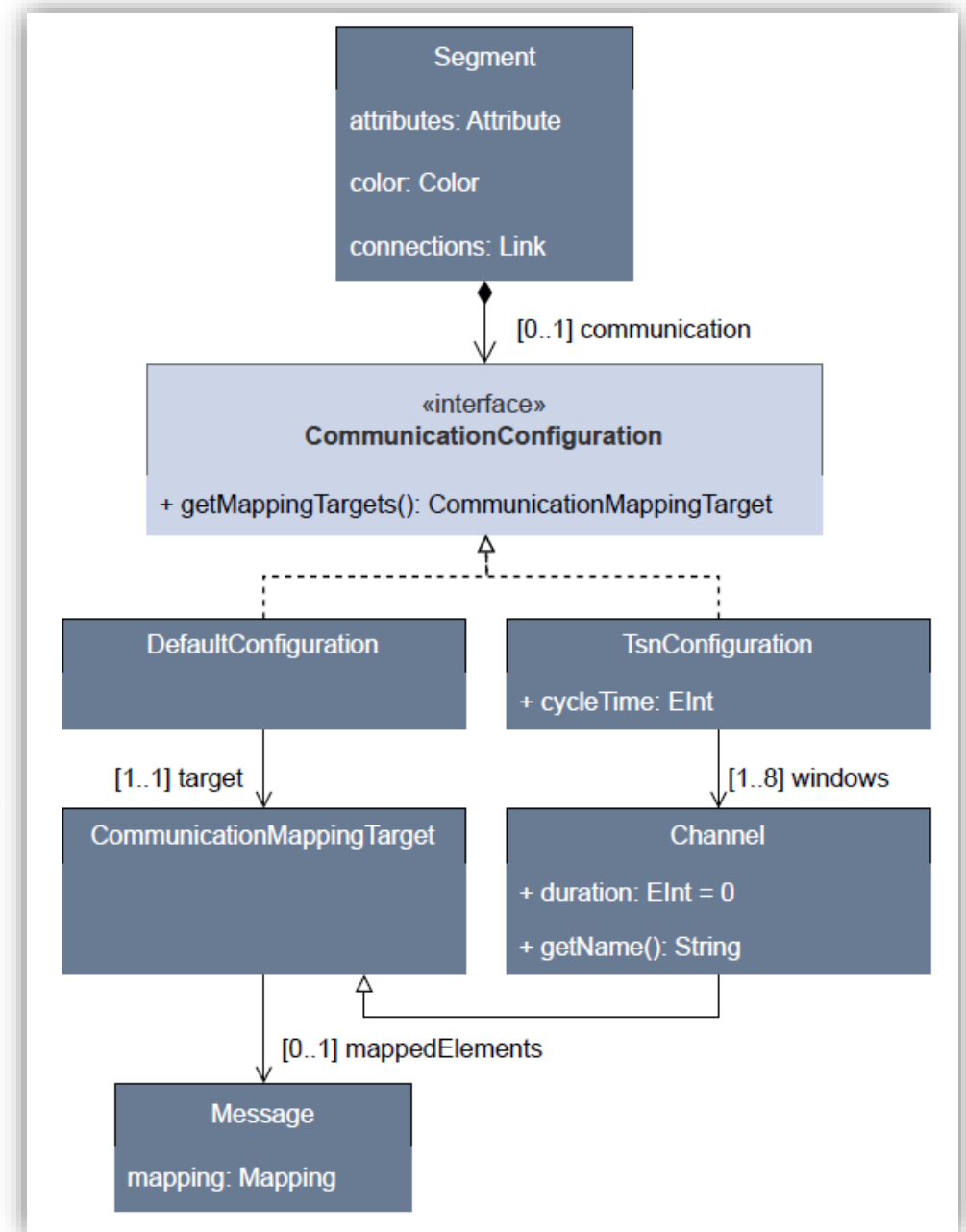


```

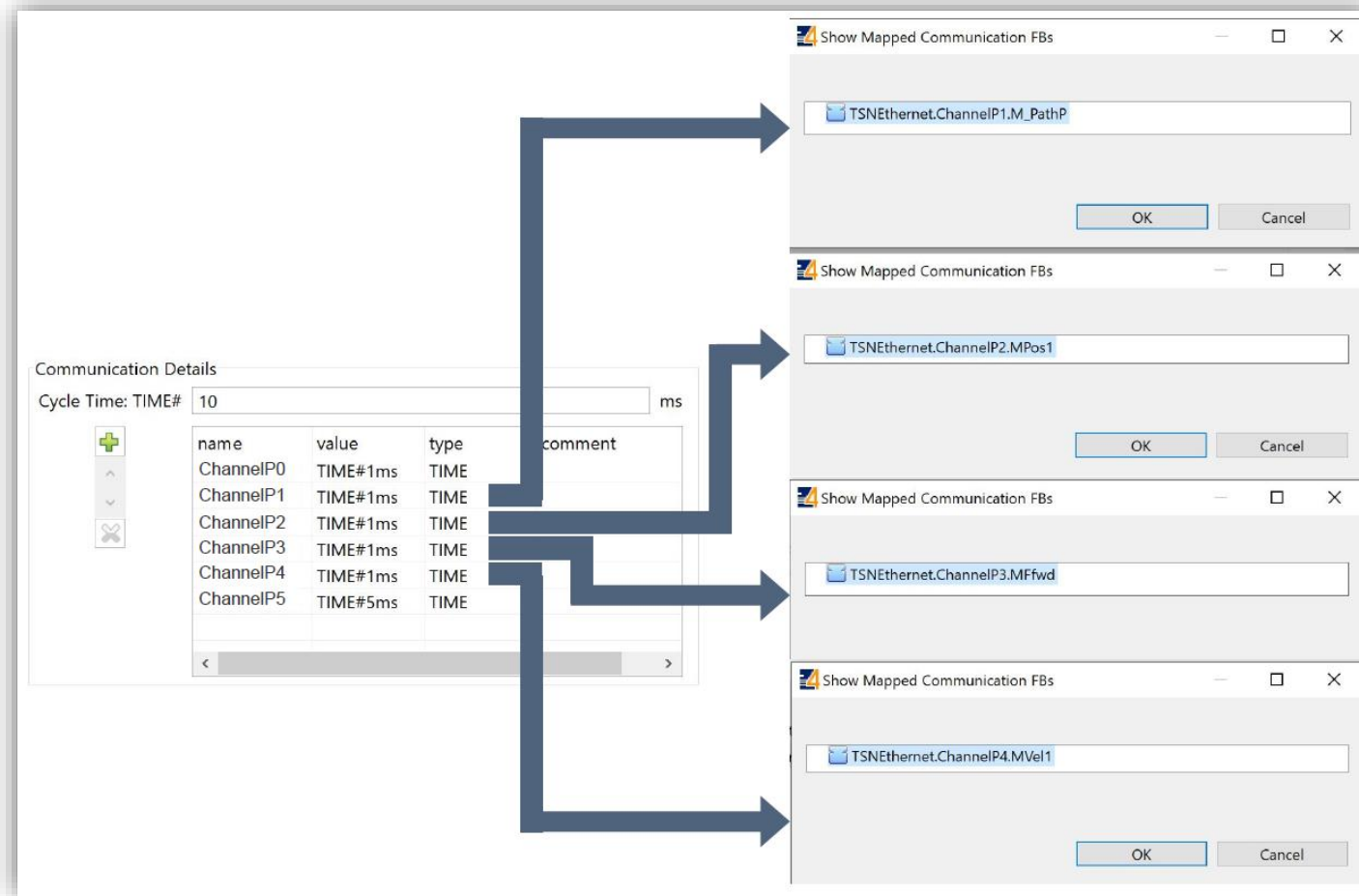
1 <SubApp Name="_CONTRACT_ValveCtrlApp" Comment=""
2   A: IN occurs every [10, 10]ms;
3   G: Reaction(IN,OUT) within [10, 10]ms">
4   <SubAppInterfaceList>
5     <SubAppEventInputs>
6       <SubAppEvent Name="REQ" Type="Event" Comment="">
7     </SubAppEvent>
8   </SubAppEventInputs>
9   <SubAppEventOutputs>
10    <SubAppEvent Name="CNF" Type="Event" Comment="">
11    </SubAppEvent>
12  </SubAppEventOutputs>
13  ... <!--VarDeclarations-->
14 <SubAppNetwork>
15  ....
16 </SubAppNetwork>
17 </SubApp>
  
```


IEC 61499 Modelling Extension

- DefaultConfiguration
 - Single communication
 - Specifically tailored for best-effort traffic
- TsnConfiguration
 - Concrete implementation of the concept
 - Parameters: cycleTime, a list of up to 8 Channels each with its specified duration
 - Limitation of 8 Channels could be easily adapted, when there are respective changes to the TSN standard



Mapping Process



- Basis for systematic mapping
- Overview of all messages mapped to channels
- Enables automation processes

XML Specifications

CHANNEL

```
1 <SegmentType Name="EthernetTSN" Comment="">
2   <Identification .../>
3   <VersionInfo .../>
4   <CompilerInfo/>
5   <VarDeclaration Name="CycleTime" Type="TIME"
6     InitialValue="T#10ms" Comment="Cycle Time"/>
7   <VarDeclaration Name="ChannelP0" Type="TIME"
8     InitialValue="" Comment=""/>
9   <VarDeclaration Name="ChannelP1" Type="TIME"
10    InitialValue="" Comment=""/>
11   ...
12   <VarDeclaration Name="ChannelP7" Type="TIME"
13     InitialValue="" Comment=""/>
14 </SegmentType>
```

MESSAGE

```
1 <Application Name="App" Comment="">
2   ...
3   <FB Name="MsgWith1DataPin" Type="MESSAGE_1"
4     Comment="" .../>
5   <FB Name="MsgWith2DataPins" Type="MESSAGE_2"
6     Comment="" .../>
7   ... <!-- connections -->
8 </Application>
```

Mapping

```
1 <Mapping From="App.Message0"
2   To="Tsn10.ChannelP0"/>
3 <Mapping From="App.Message1"
4   To="Tsn10.ChannelP1"/>
```

Timing Information for all FBs

Function Block	Offset [ms]	WCET [ms]	Function Block	Offset [ms]	WCET [ms]
Pathplanning	0	1	Sub_PathP1	1.75	0.25
Pub_FFwd	1.25	0.25	Sub_Pos1	2.5	0.25
Pub_PathP	1	0.25	PID_Pos1	2.75	1
M_FFwd	3	0.5	Sub_FFwd1	3.75	0.25
M_PathP	1.25	0.5	FFwd1	4	1
Pos_Vel1	0	1	Sub_Vel1	5	0.25
Pub_Pos1	1	0.25	F_ADD1	5.25	1
Pub_Vel1	1.25	0.25	PID_Vel1	6.25	1
M_Pos1	2	0.5	Motor1	7.25	1
M_Vel1	4	0.5			

Message FBs Contracts

_CONTRACT_MESSAGE_PATHP

A MPathPEI occurs every 10 ms with 1 ms offset.

G Reaction(MPathPEI, MPathPEO) occurs within 1 ms.

_CONTRACT_MESSAGE_POS1

A MPos1EI occurs every 10 ms with 1 ms offset.

G Reaction(MPos1EI, MPos1EO) occurs within 1.75 ms.

_CONTRACT_MESSAGE_FFWD

A MFFwdEI occurs every 10 ms with 1.25 ms offset.

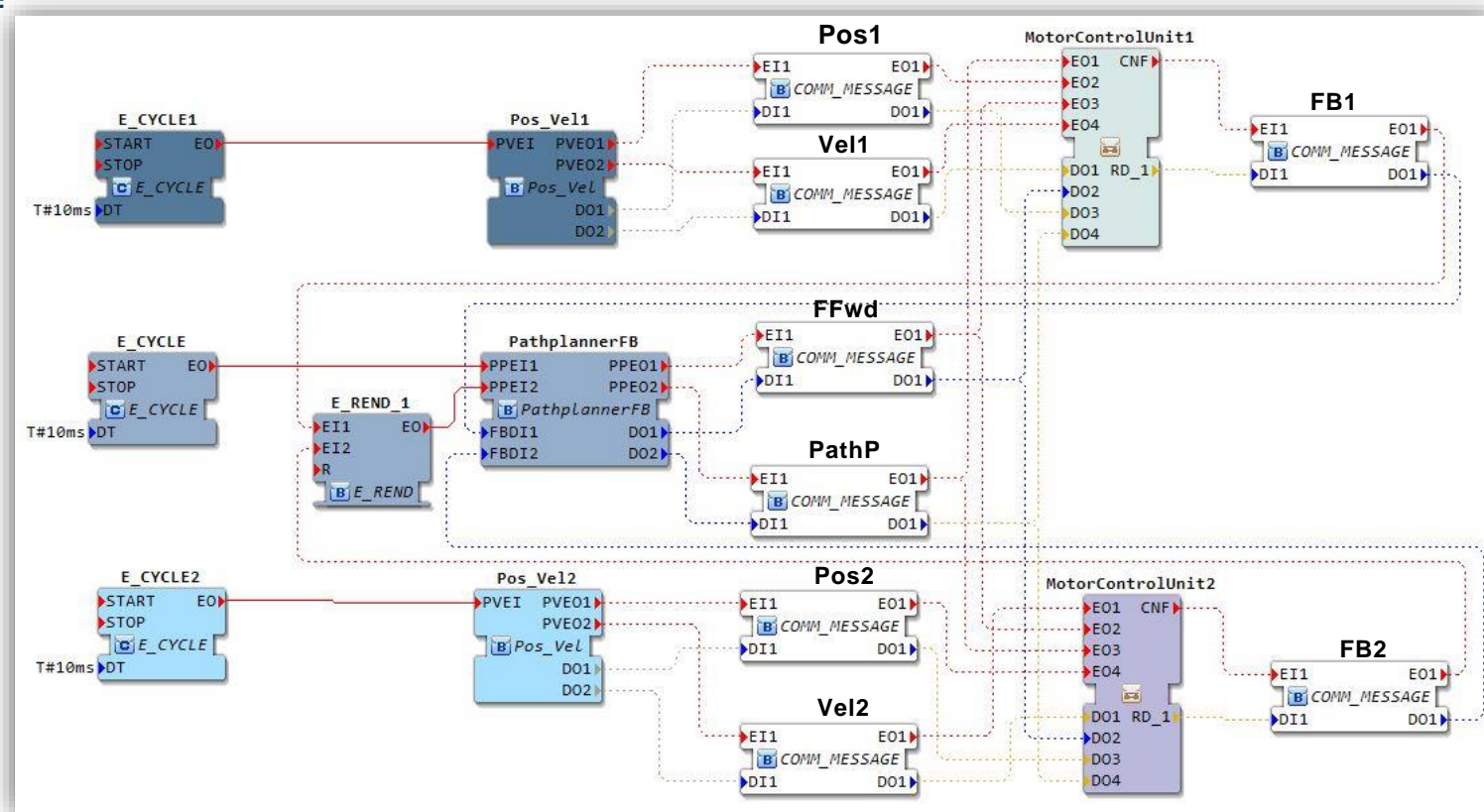
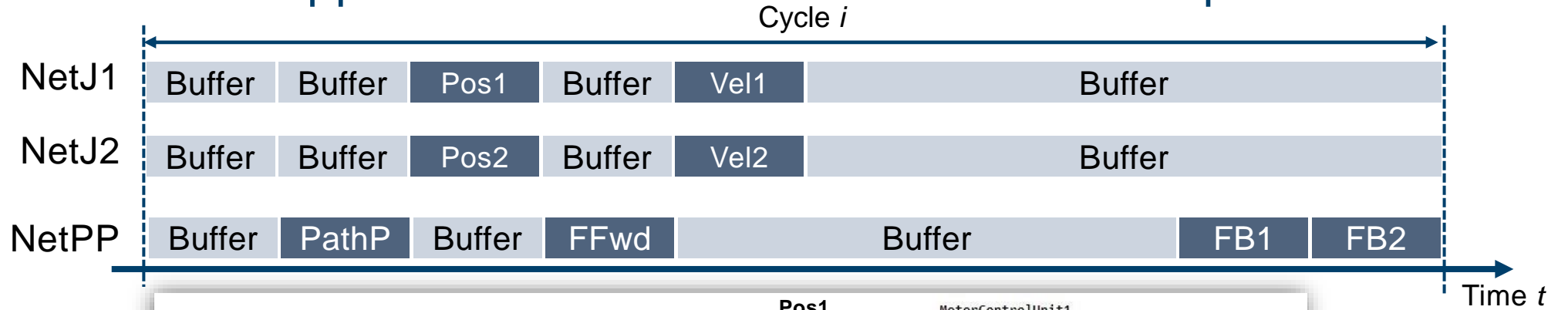
G Reaction(MFFwdEI, MFFwdEO) occurs within 2.75 ms.

_CONTRACT_MESSAGE_VEL1

A MVel1EI occurs every 10 ms with 1.25 ms offset.

G Reaction(MVel1EI, MVel1EO) occurs within 5 ms.

Joint Control Application Extended with Feedback Loop



A Valid Mapping that Does Not Violate Contracts

